

Order Matters: Transmission Reordering in Wireless Networks

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Outline

- ❖ ***Message-in-message (MIM)***, a new physical layer capability
- ❖ The potential of an ***MIM-aware*** link layer
- ❖ ***Shuffle***, an MIM-aware architecture
 - ◆ For enterprise WLANs

Frame Synchronization

- ❖ Transmissions start with preamble (PLCP)
 - ◆ Receiver uses PLCP to “lock” onto signal



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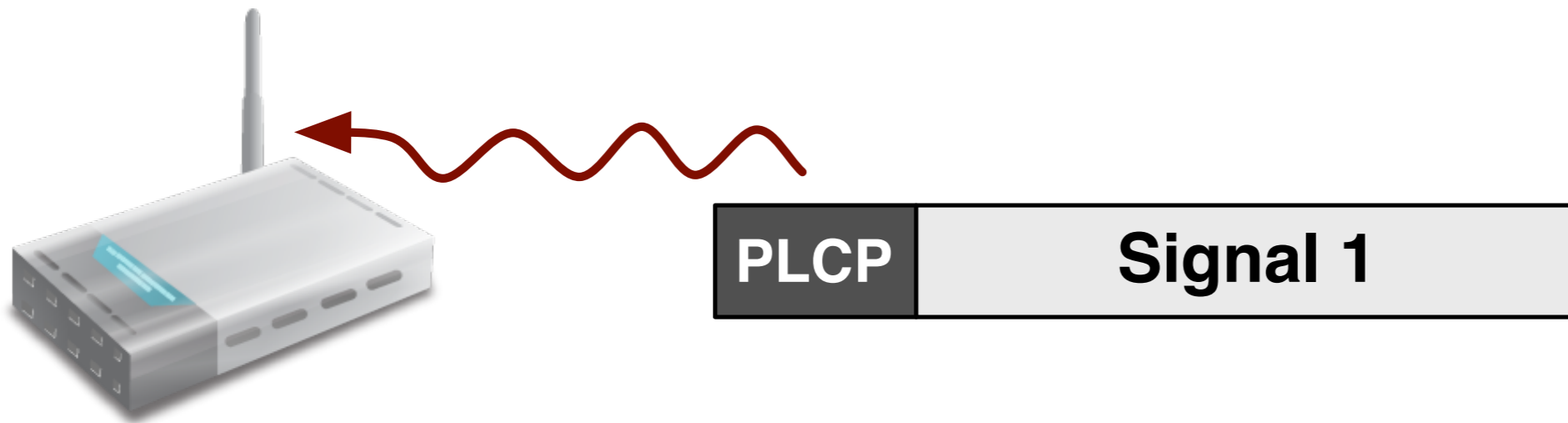


Traditionally...

- ❖ If stronger signal arrives later:
 - ◆ May cause collision
 - ◆ **Neither** packet received

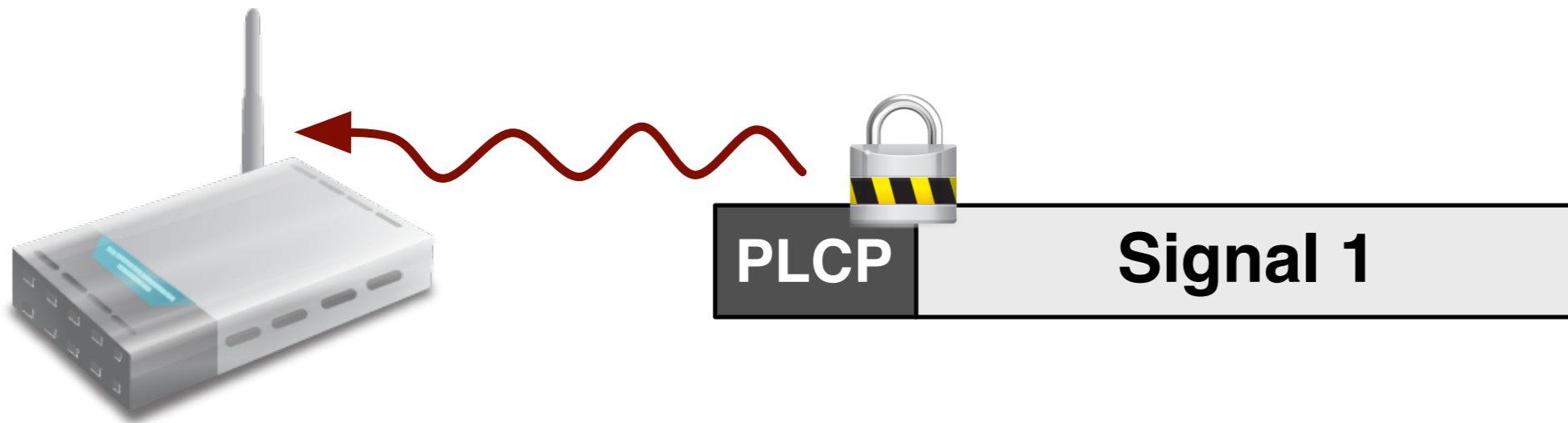
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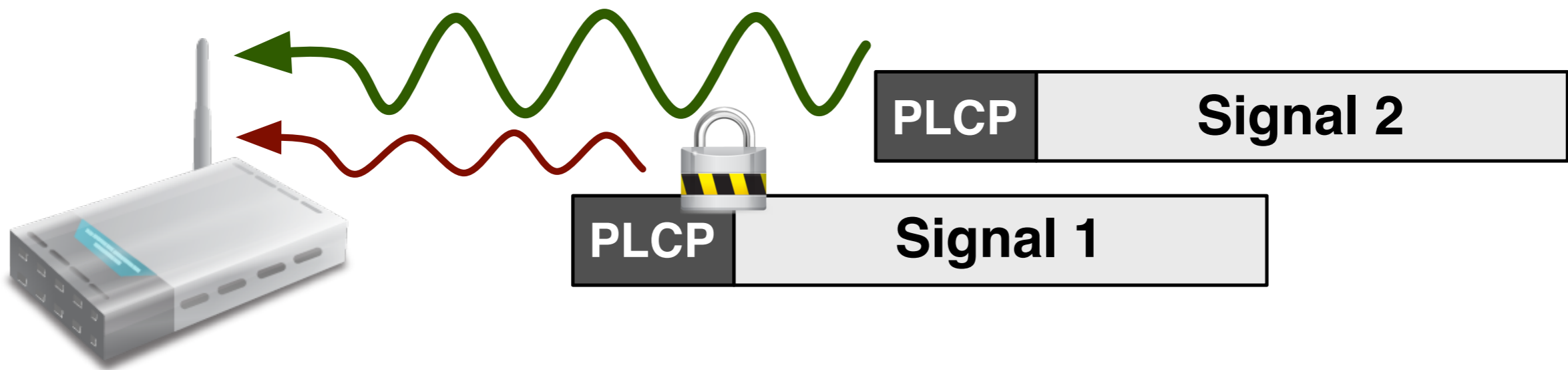
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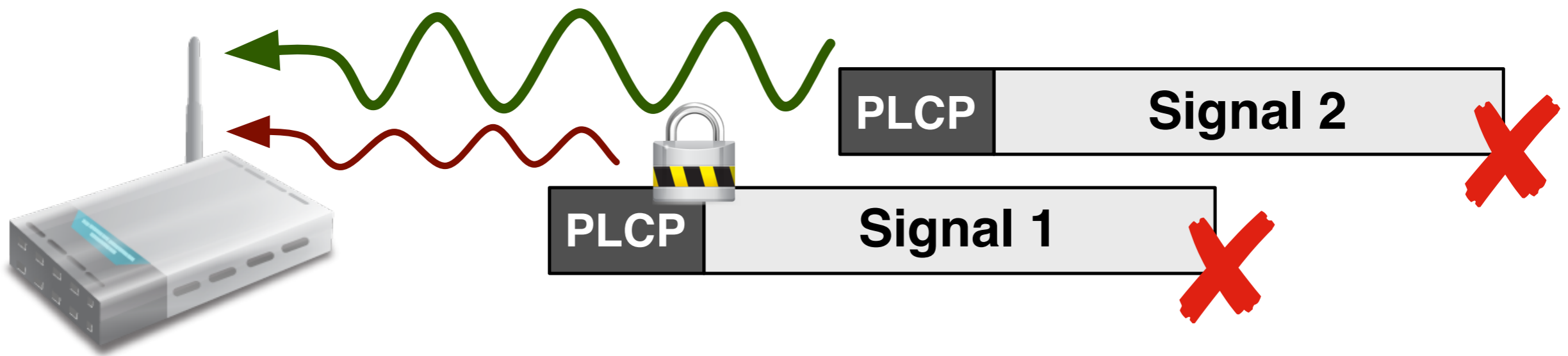
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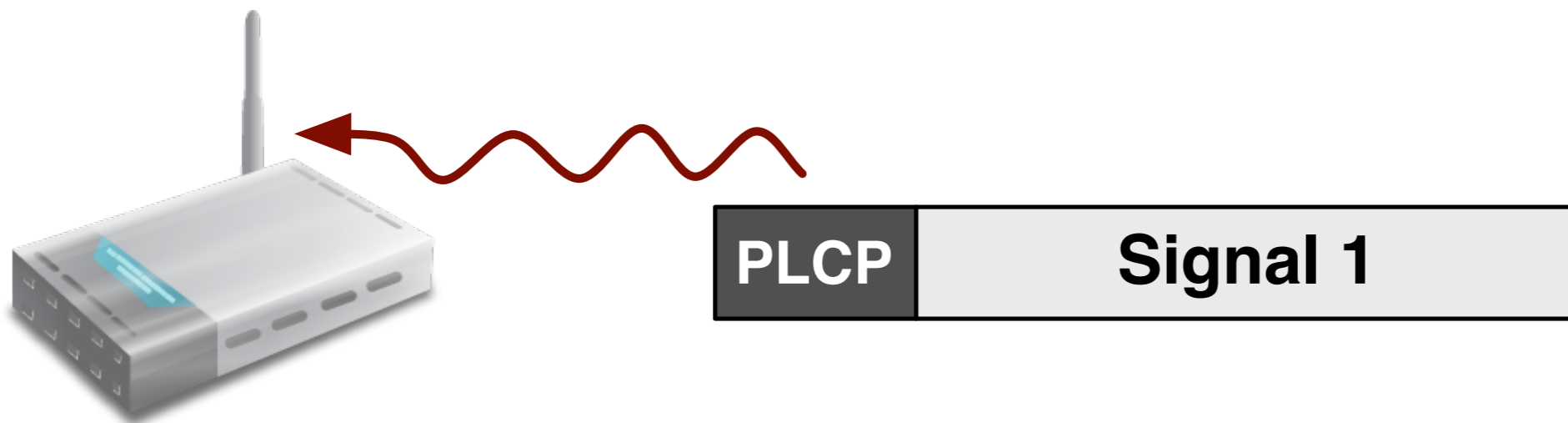


Message-in-Message (MIM)

- ❖ MIM: new capability in modern hardware
- ❖ If stronger signal arrives later:
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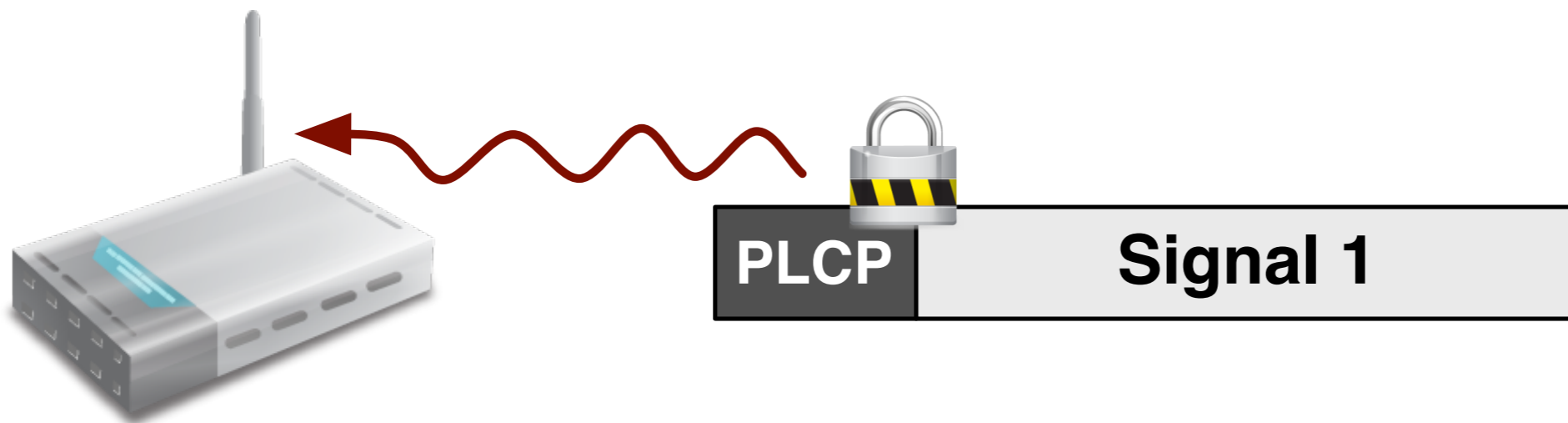
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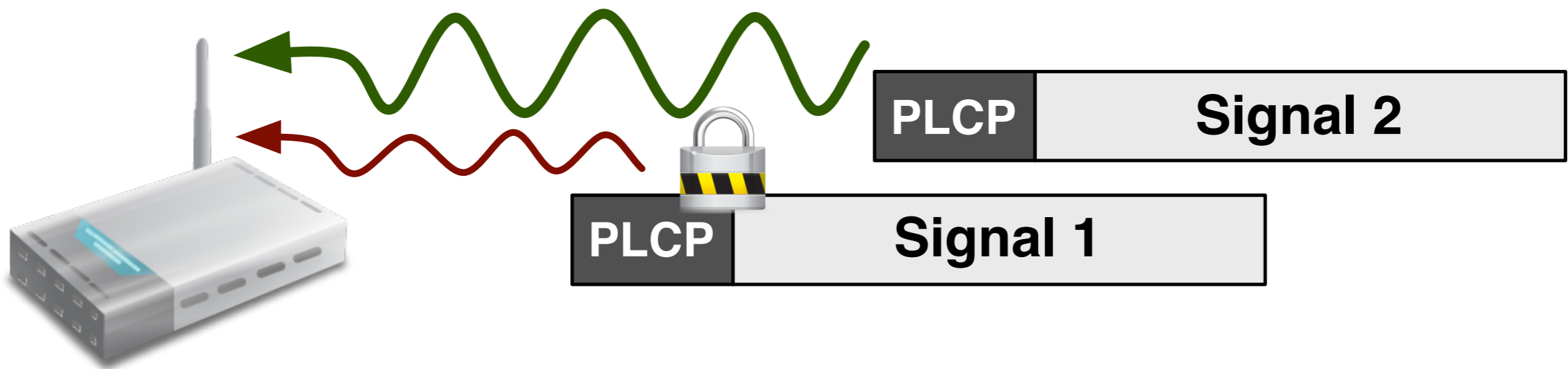
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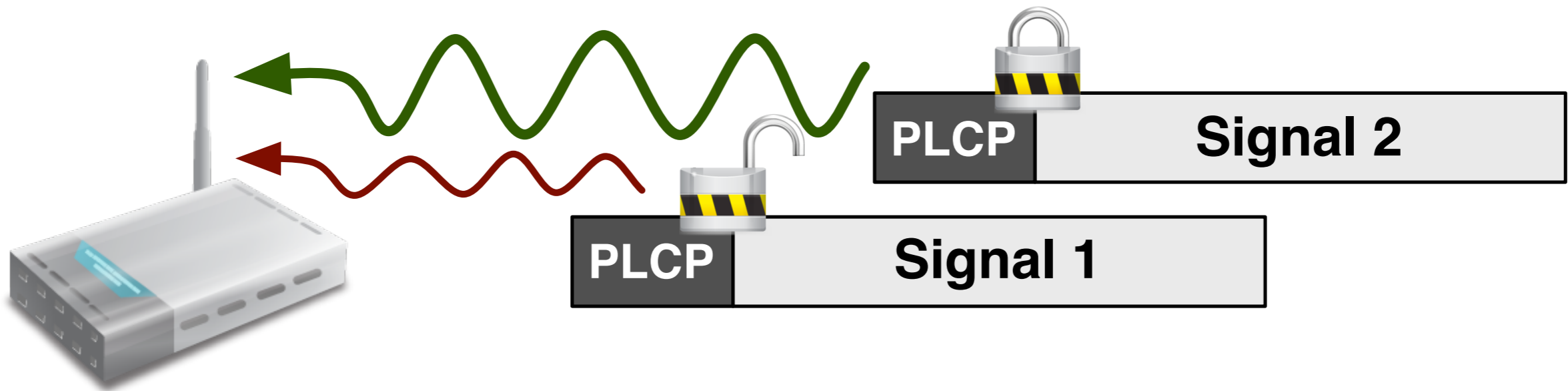
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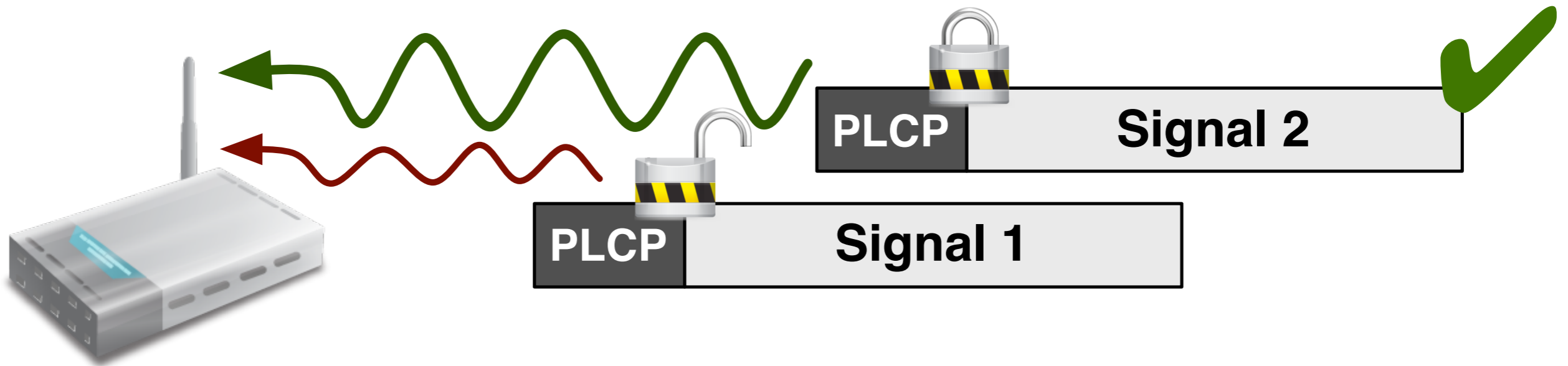
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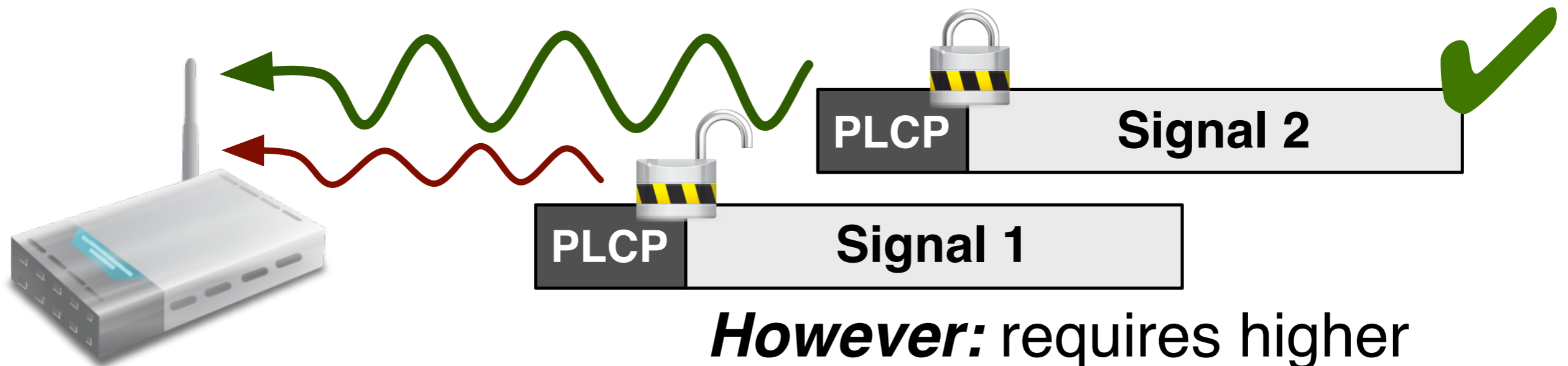
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However: requires higher SINR than traditional reception

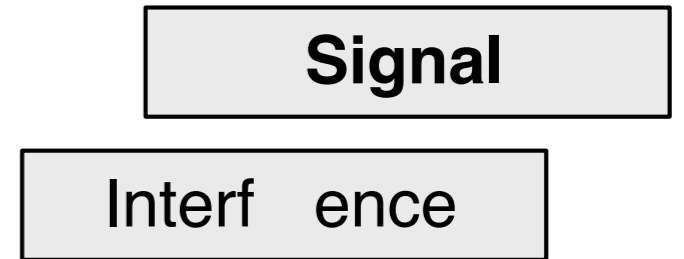
Summary

Basic reception
(simulators)

Success



Collision



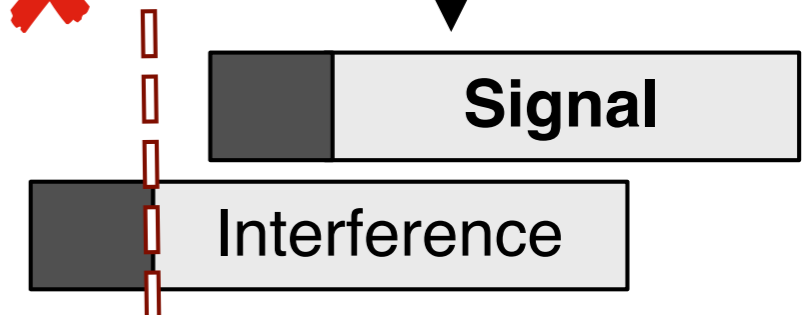
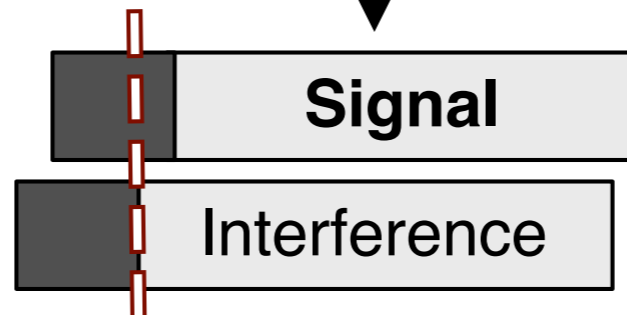
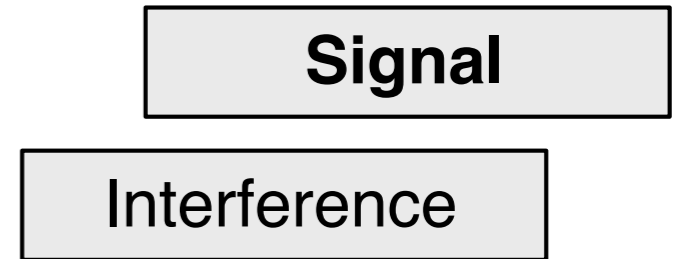
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Capture

Success

Collision

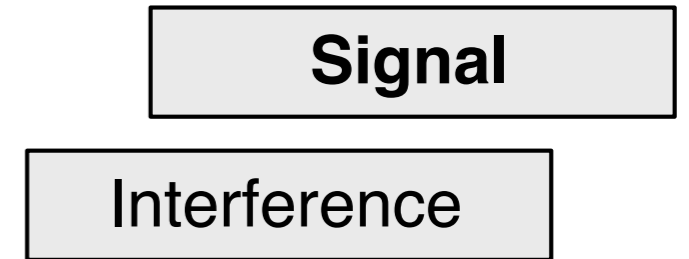


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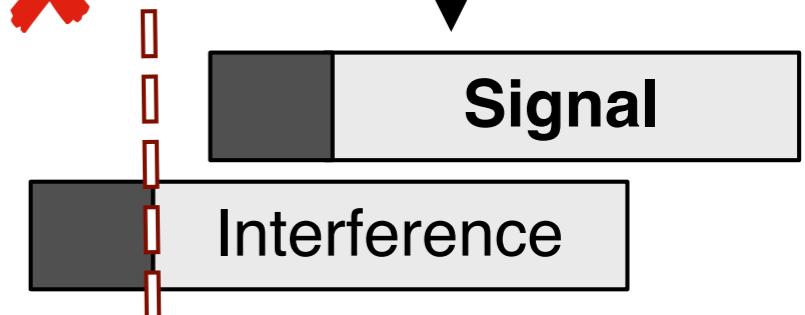
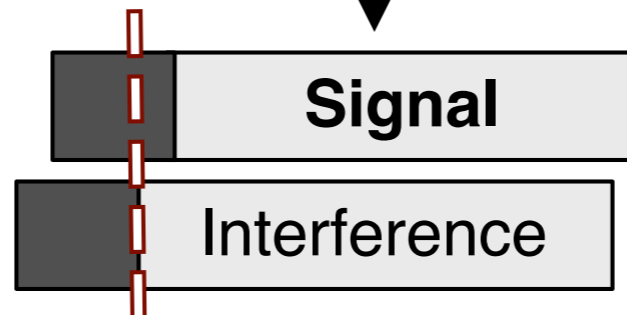
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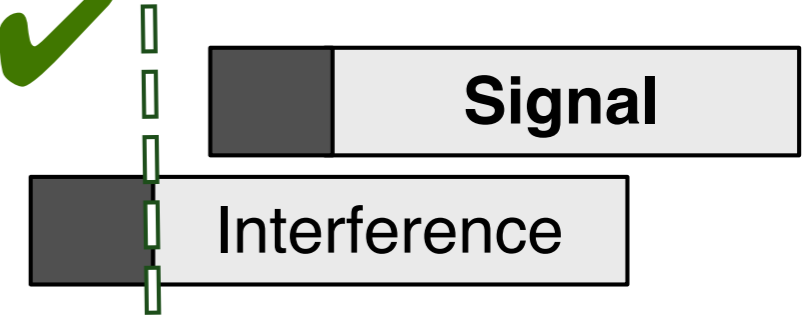
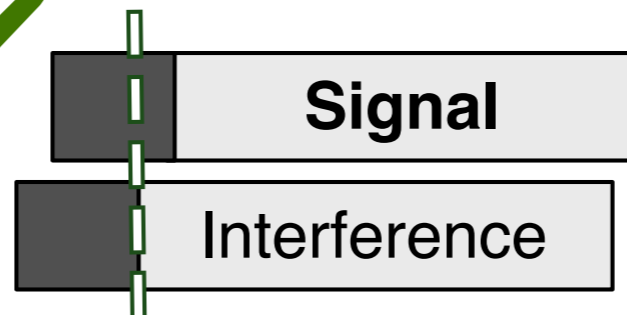
Basic reception
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Capture



Message-in-Message

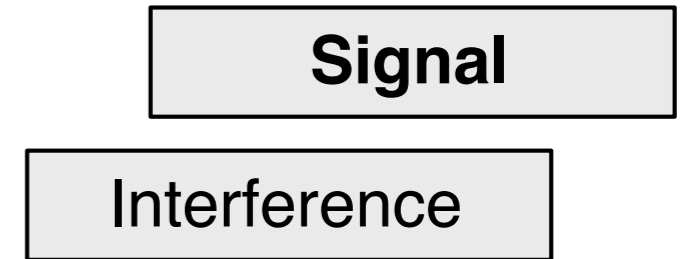


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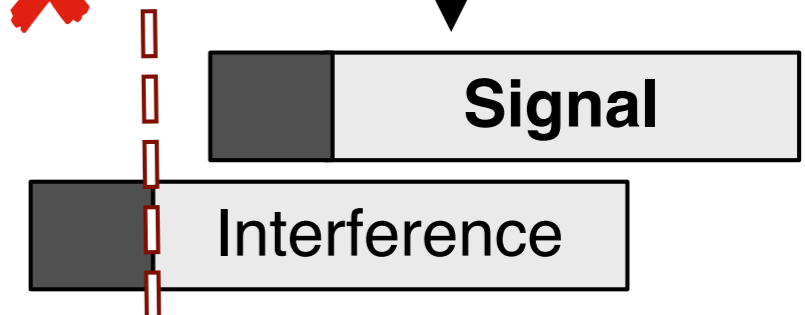
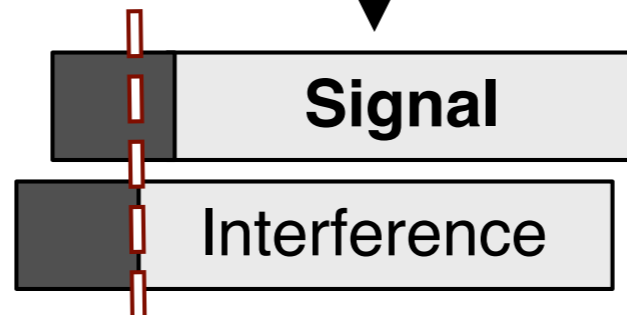
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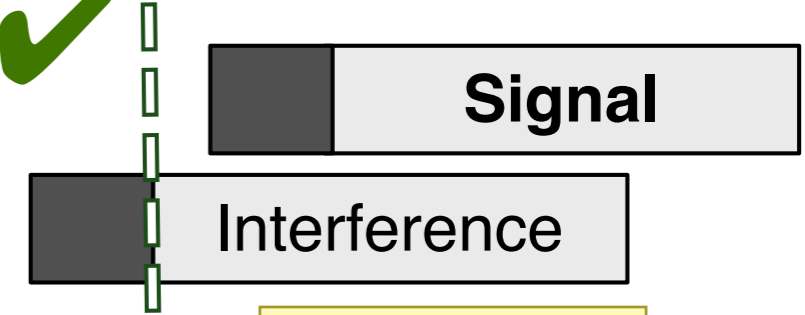
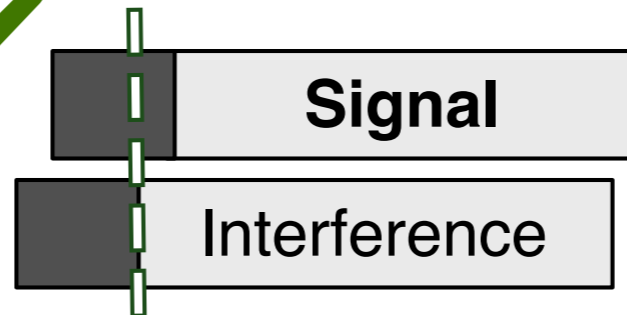
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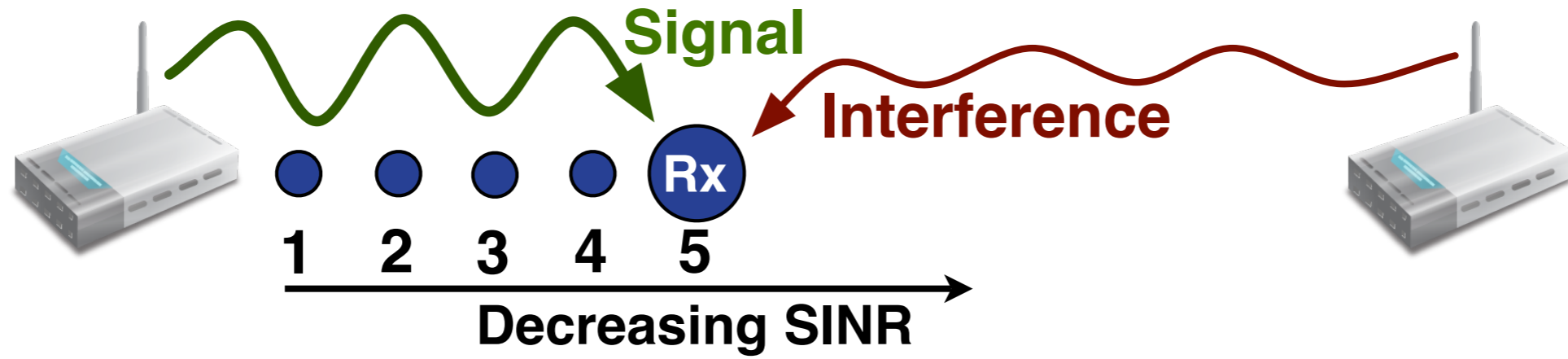


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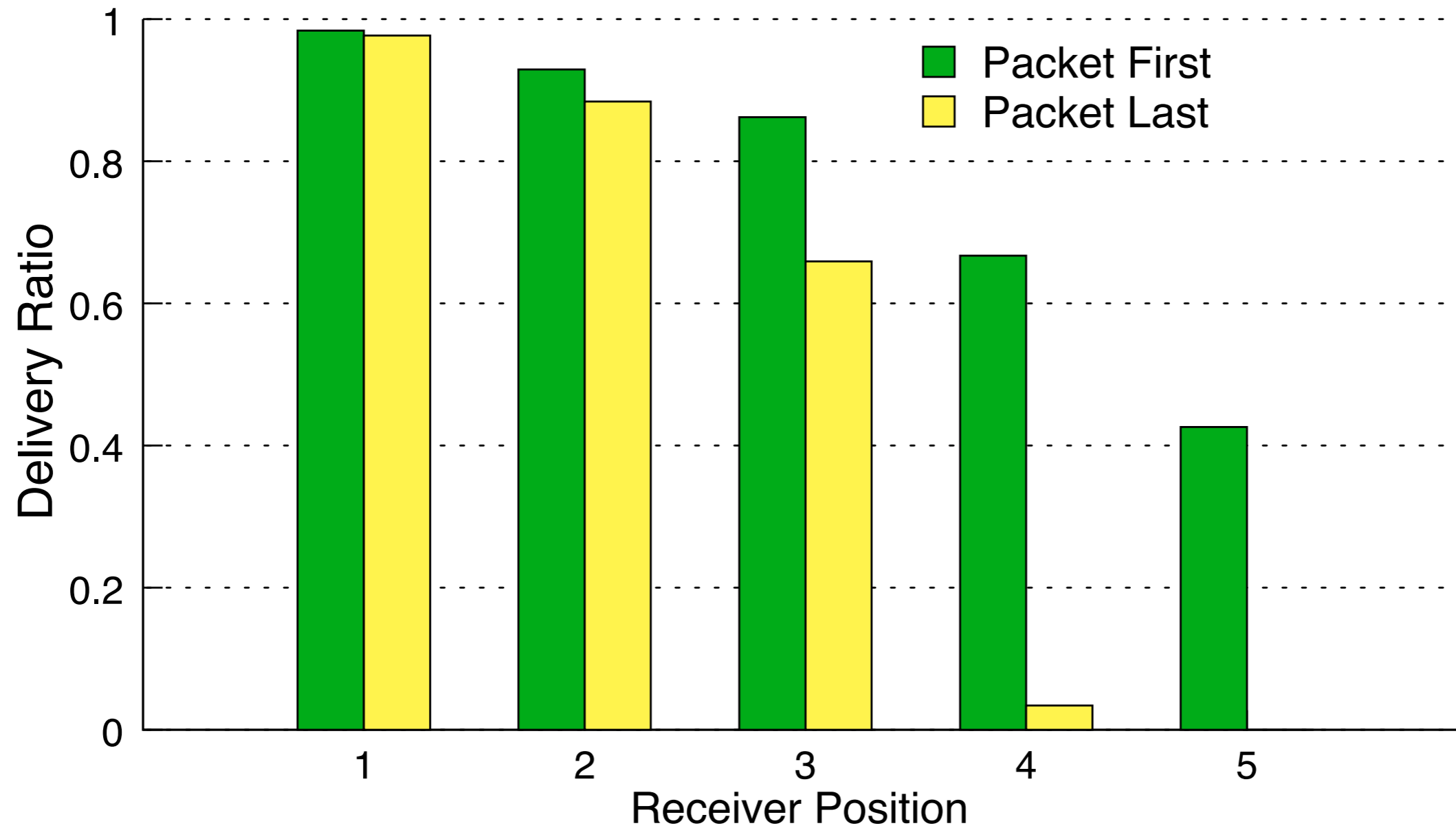
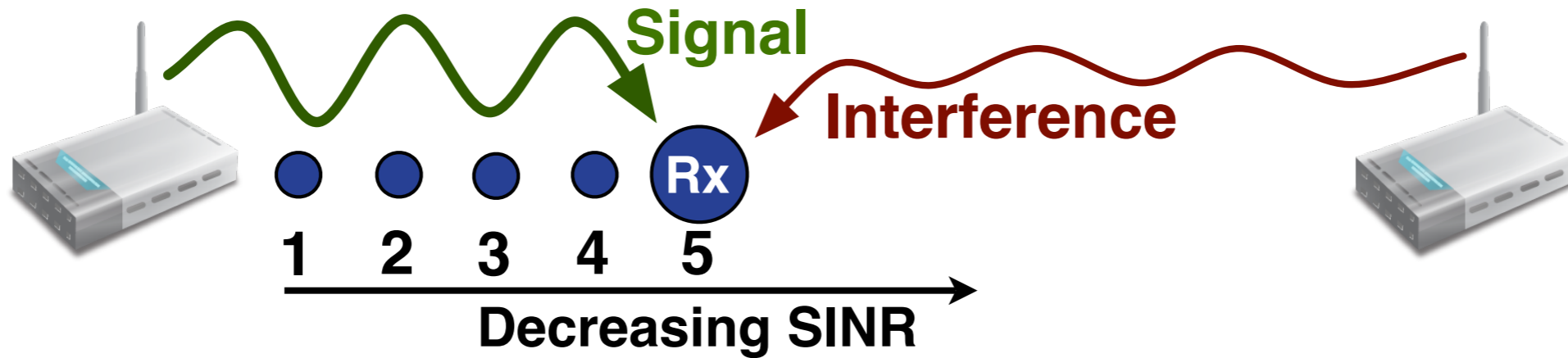


Requires
high SINR

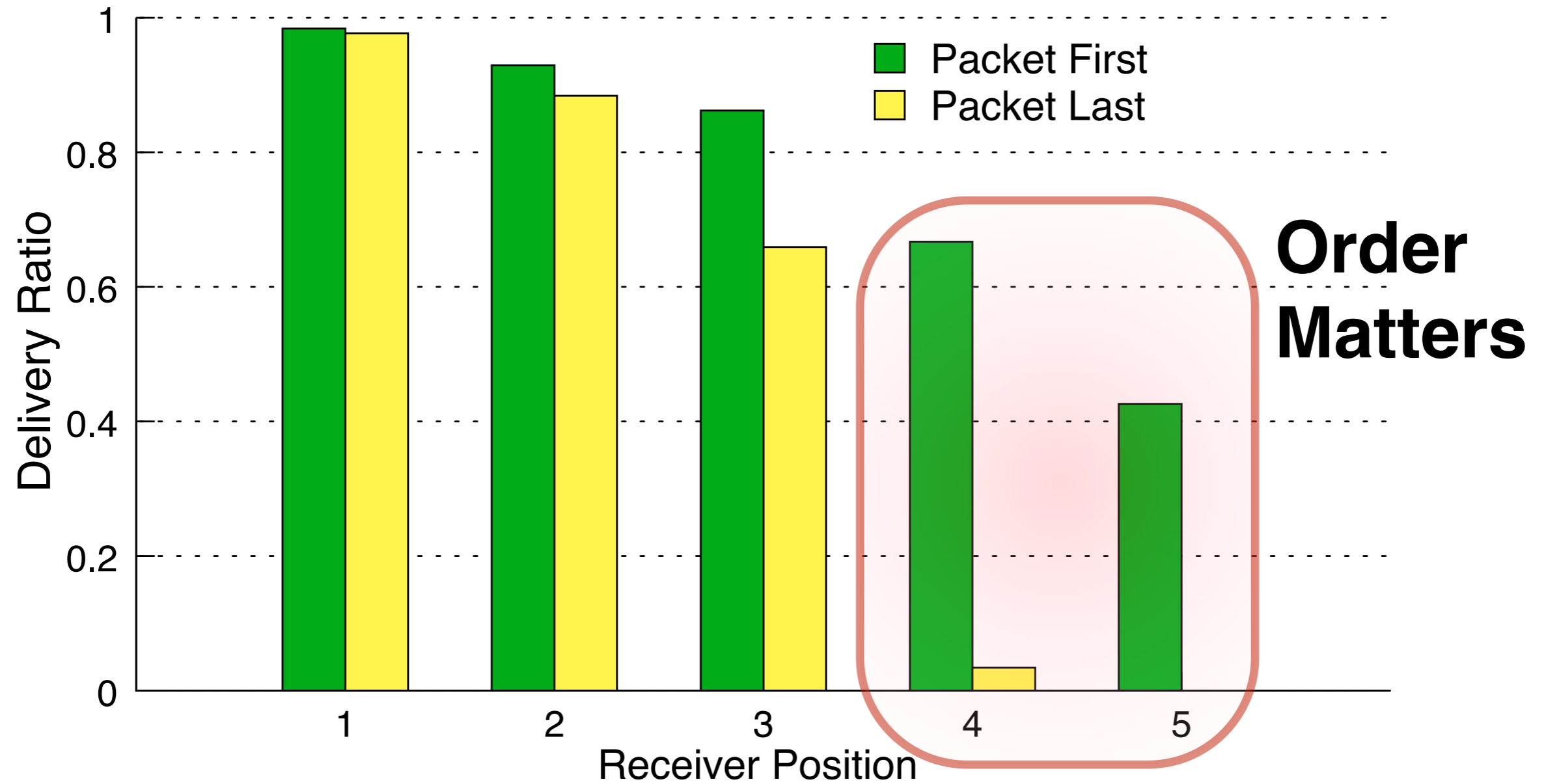
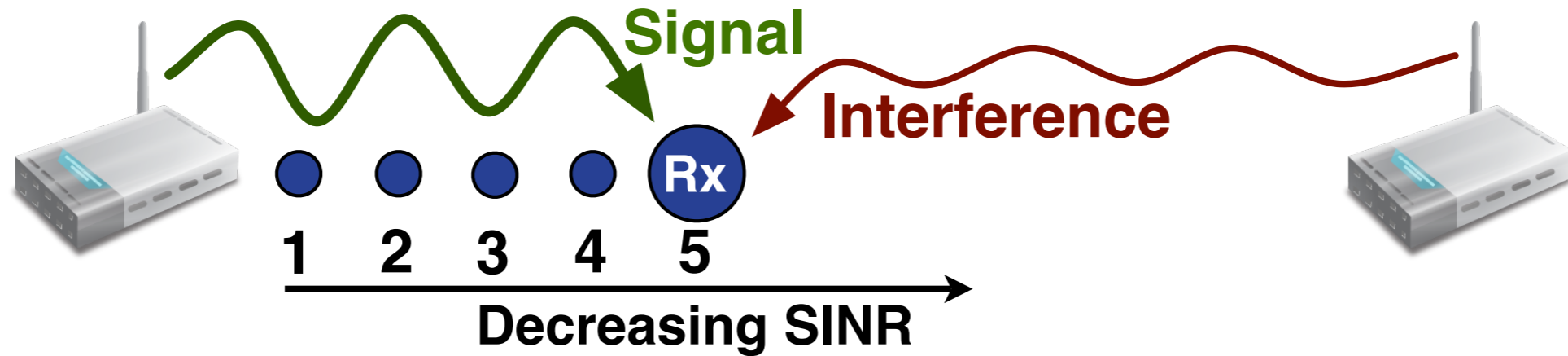
Validating MIM



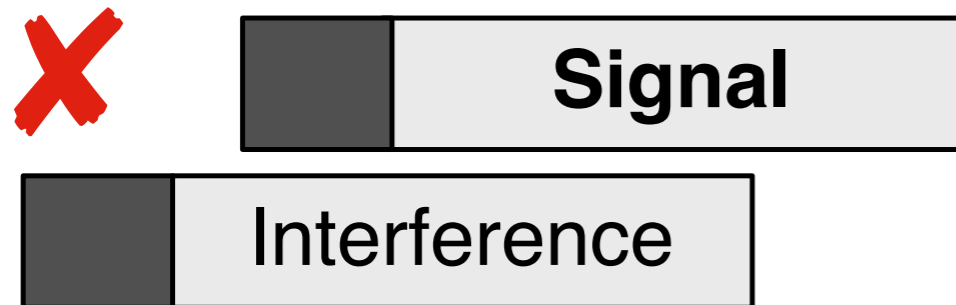
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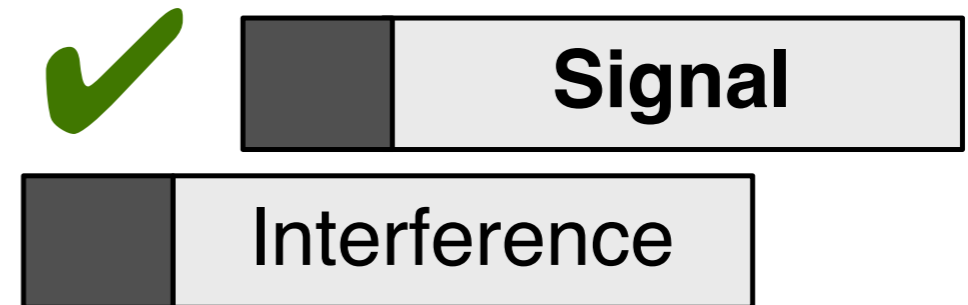
Validating MIM



Order matters



Order doesn't matter

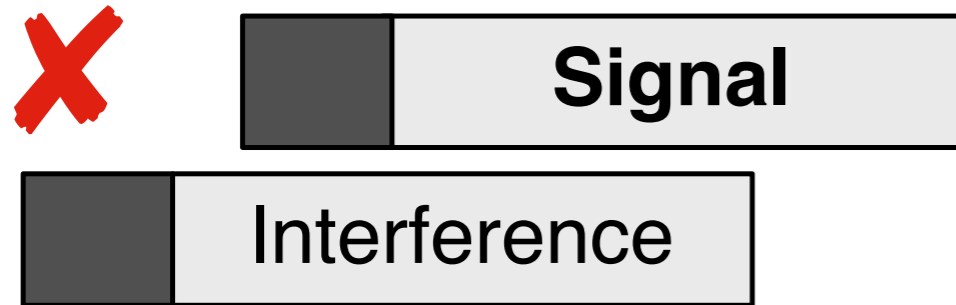


—————→
SINR

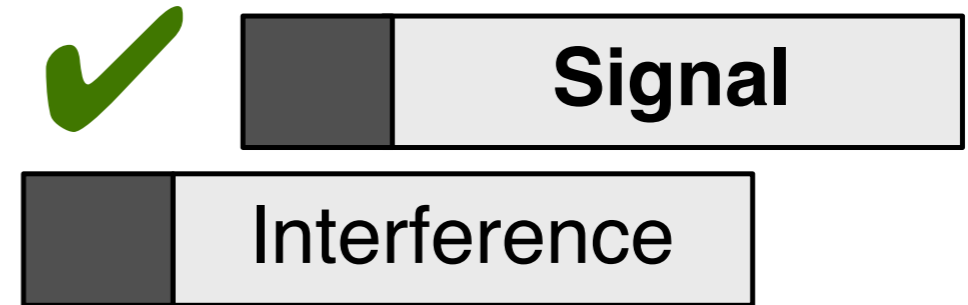
MIM Threshold



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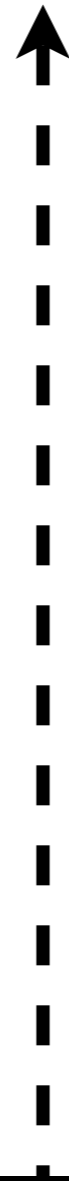


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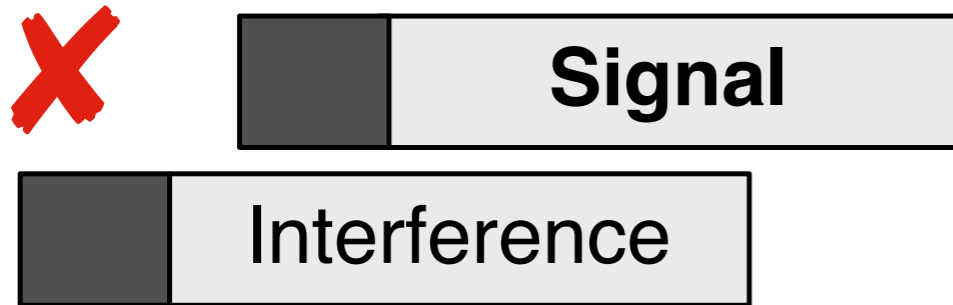


SINR

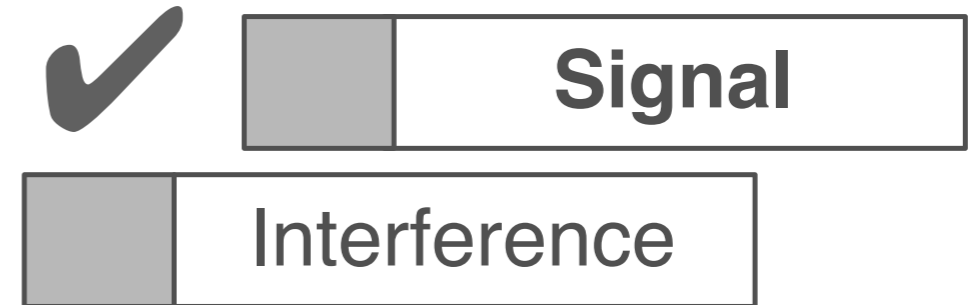
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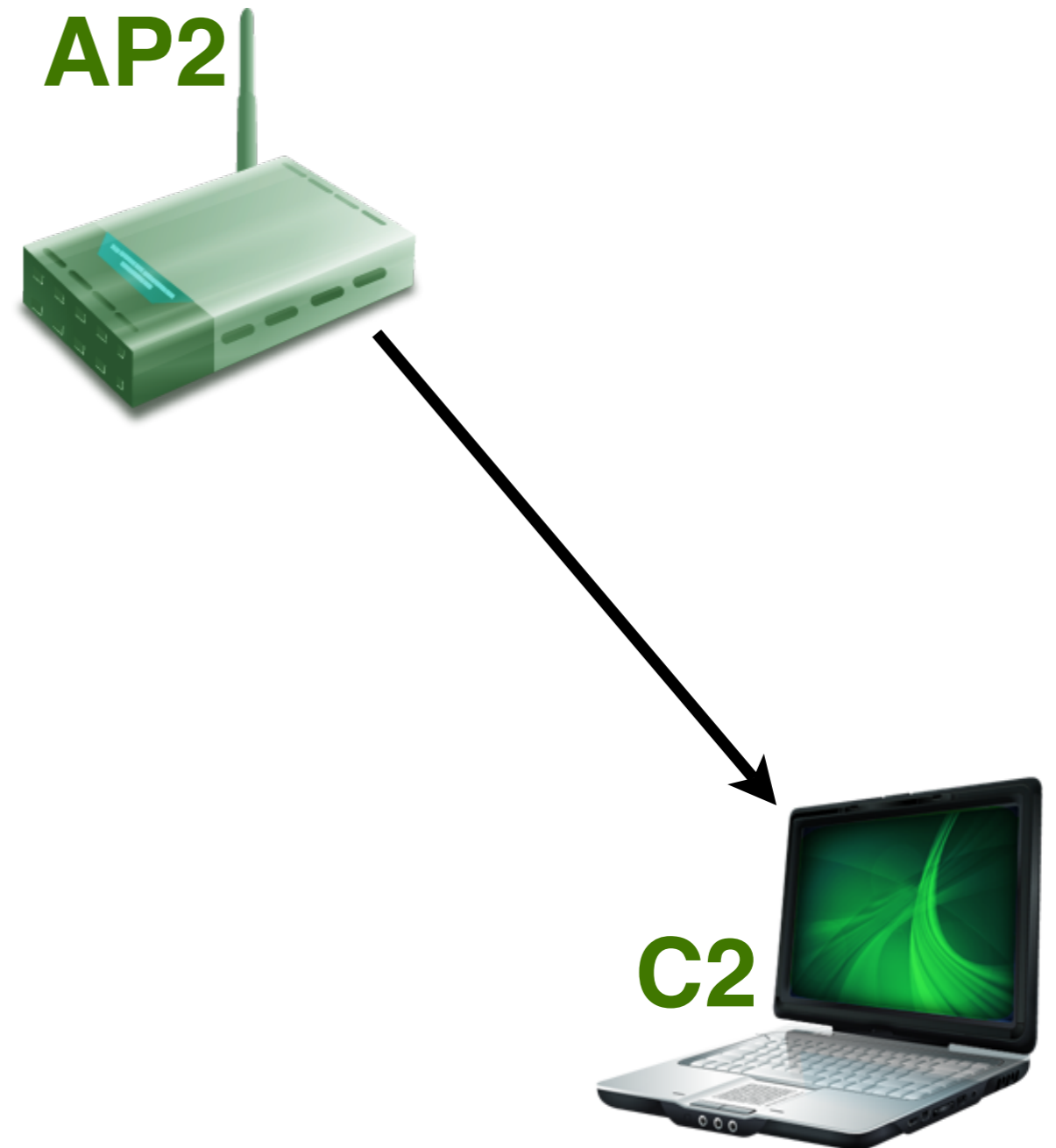
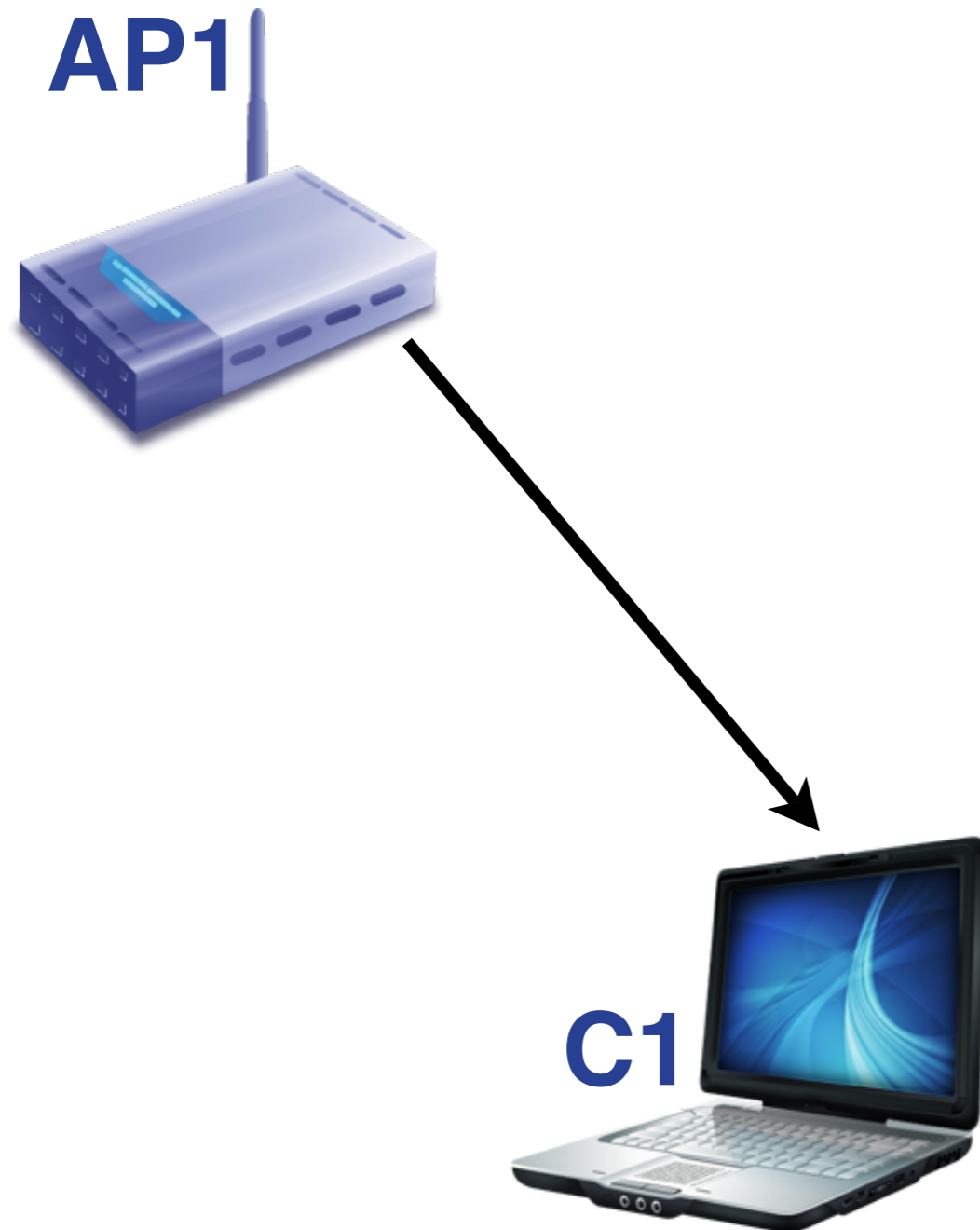


Order doesn't matter



SINR

Motivating Example





AP1



AP2

Strong Interference
SINR < MIM
Threshold



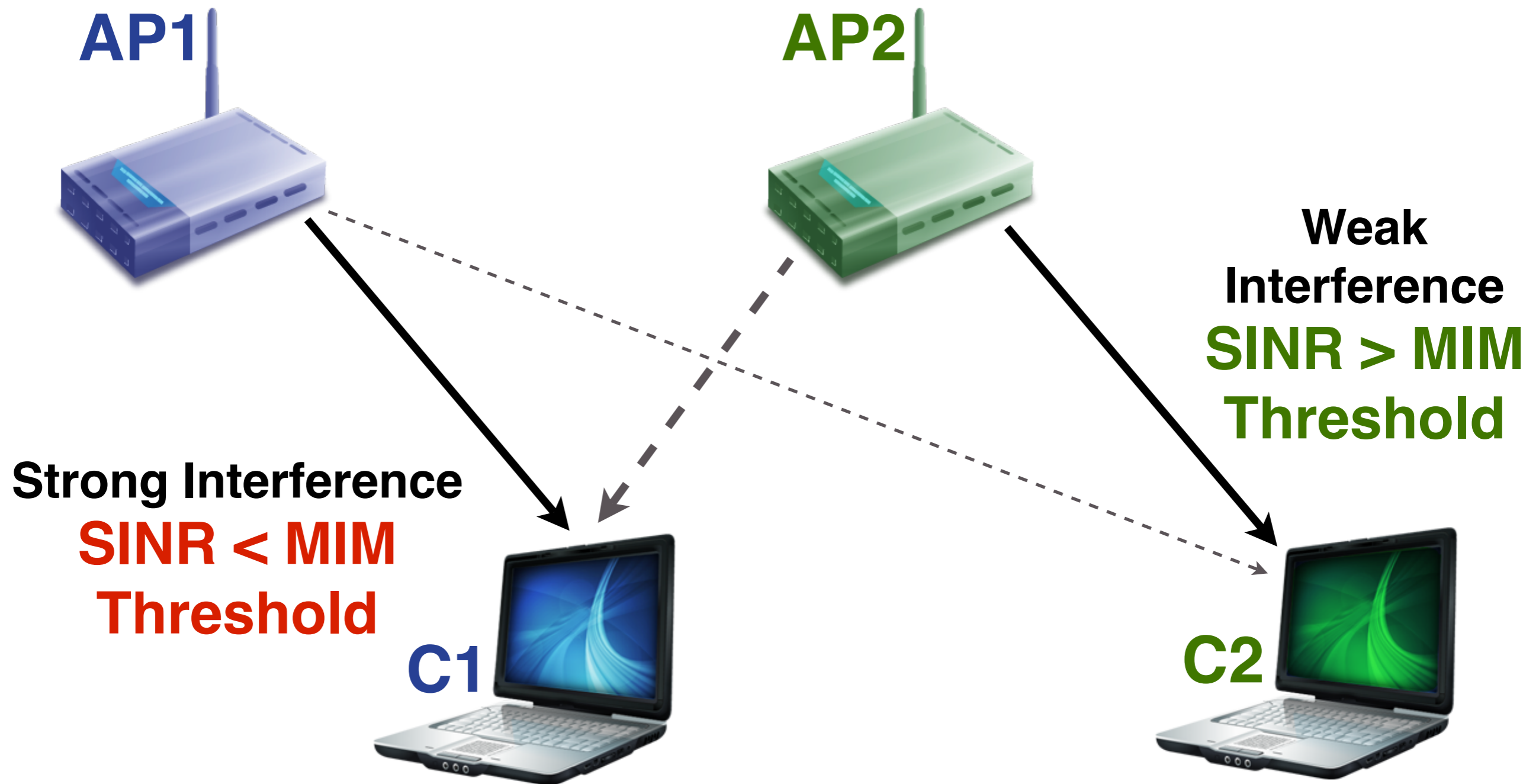
C1

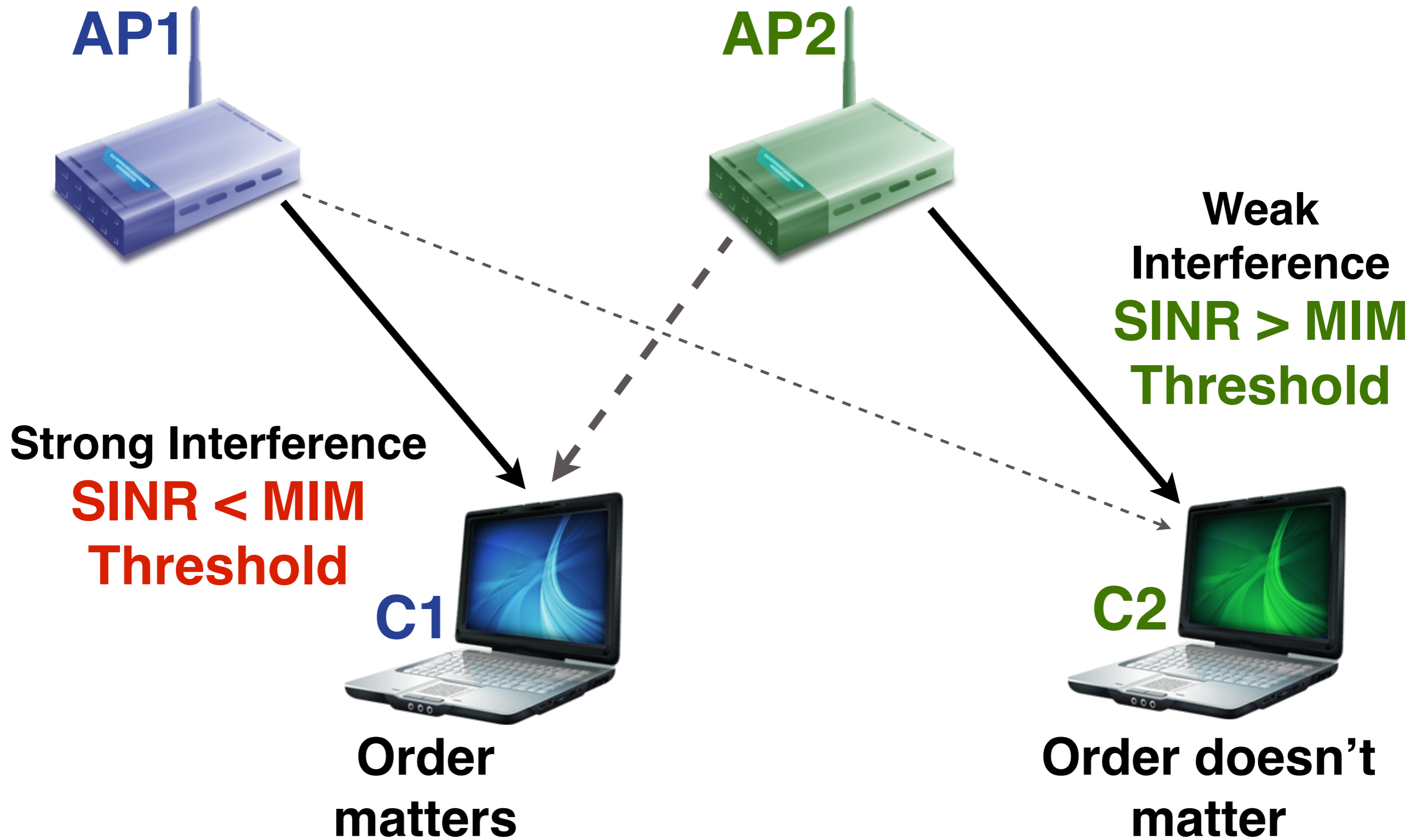


C2

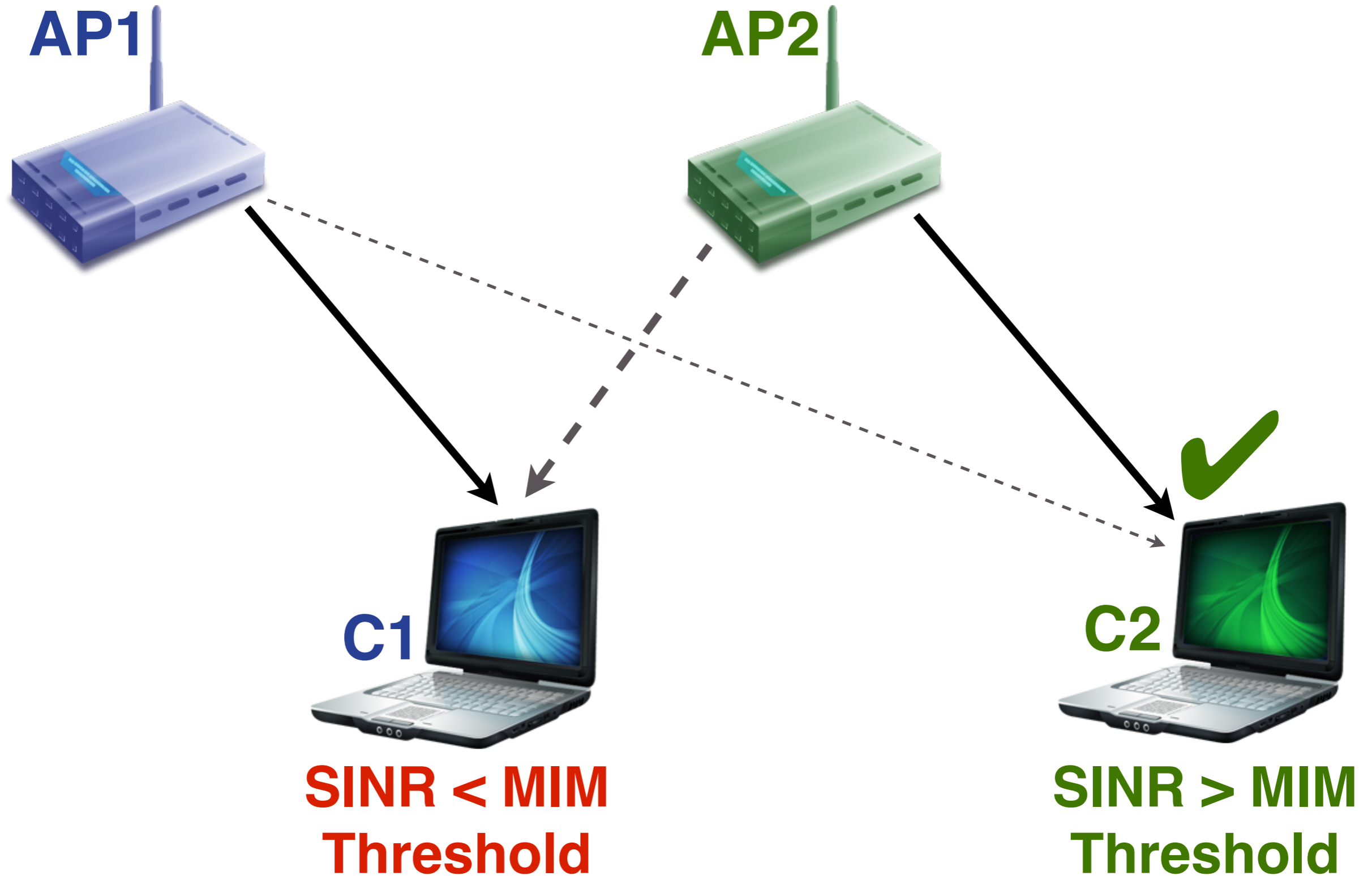


Weak
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 $SINR > MIM$
Threshold

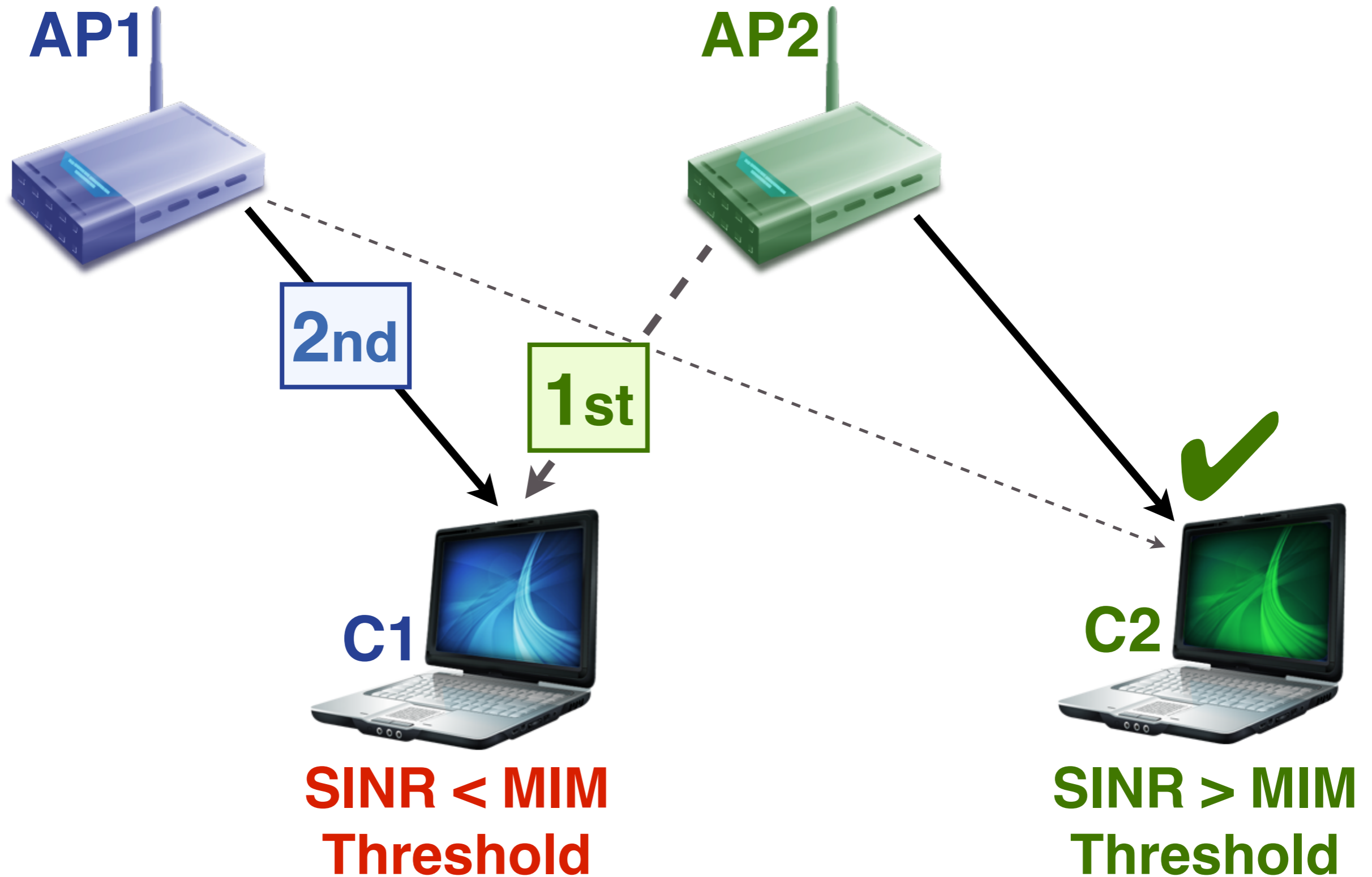




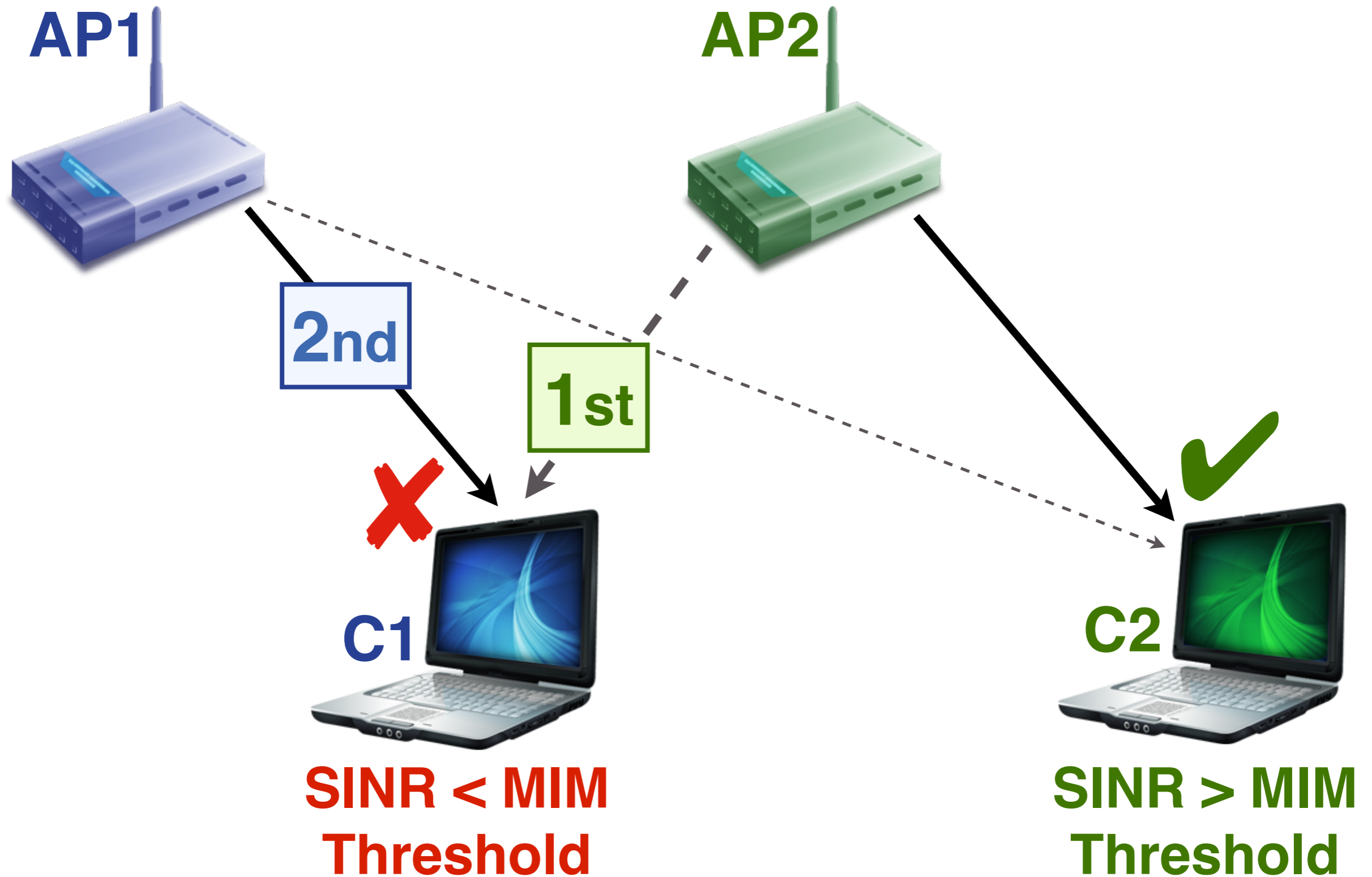
Uncontrolled ordering



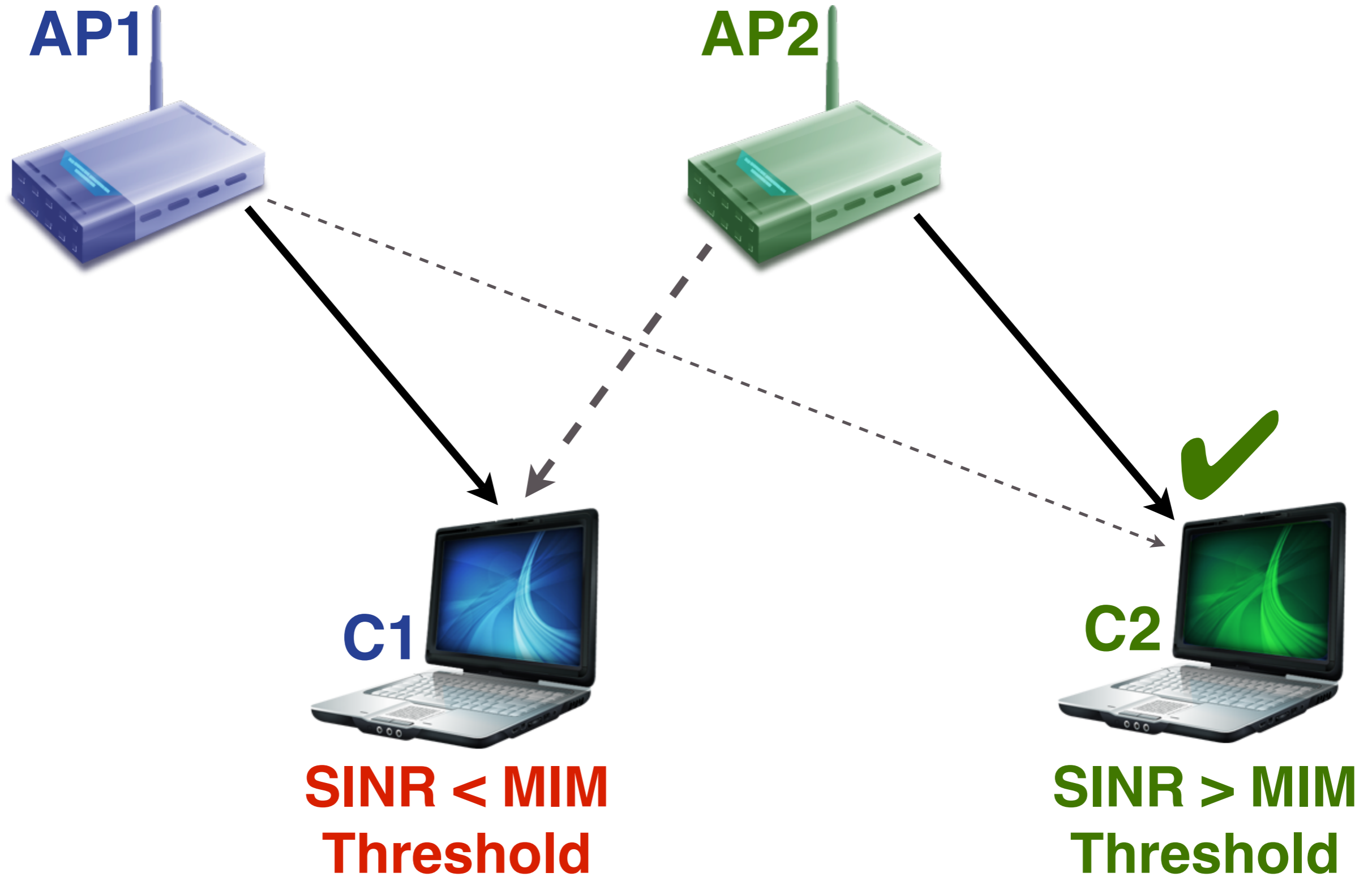
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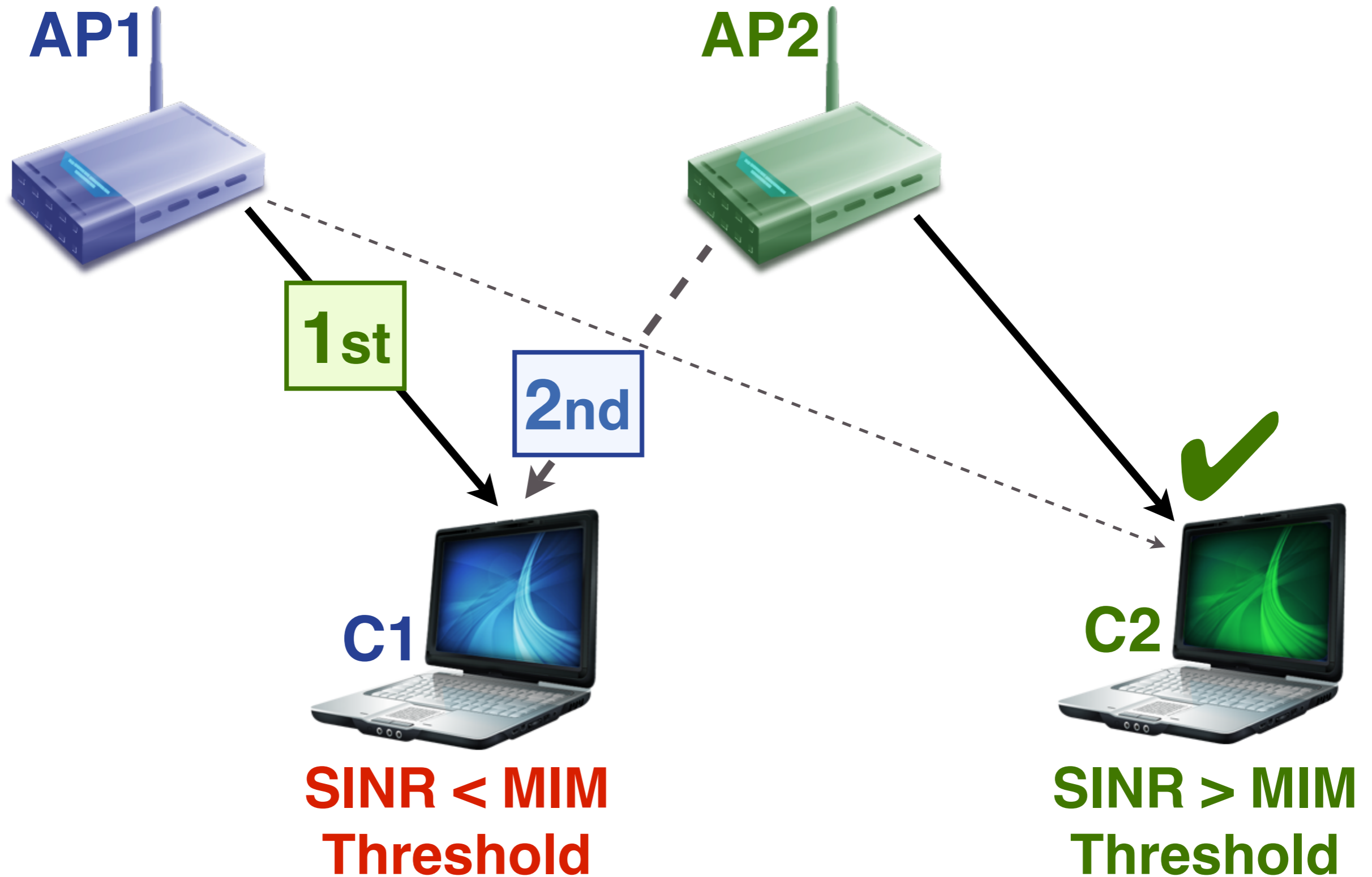
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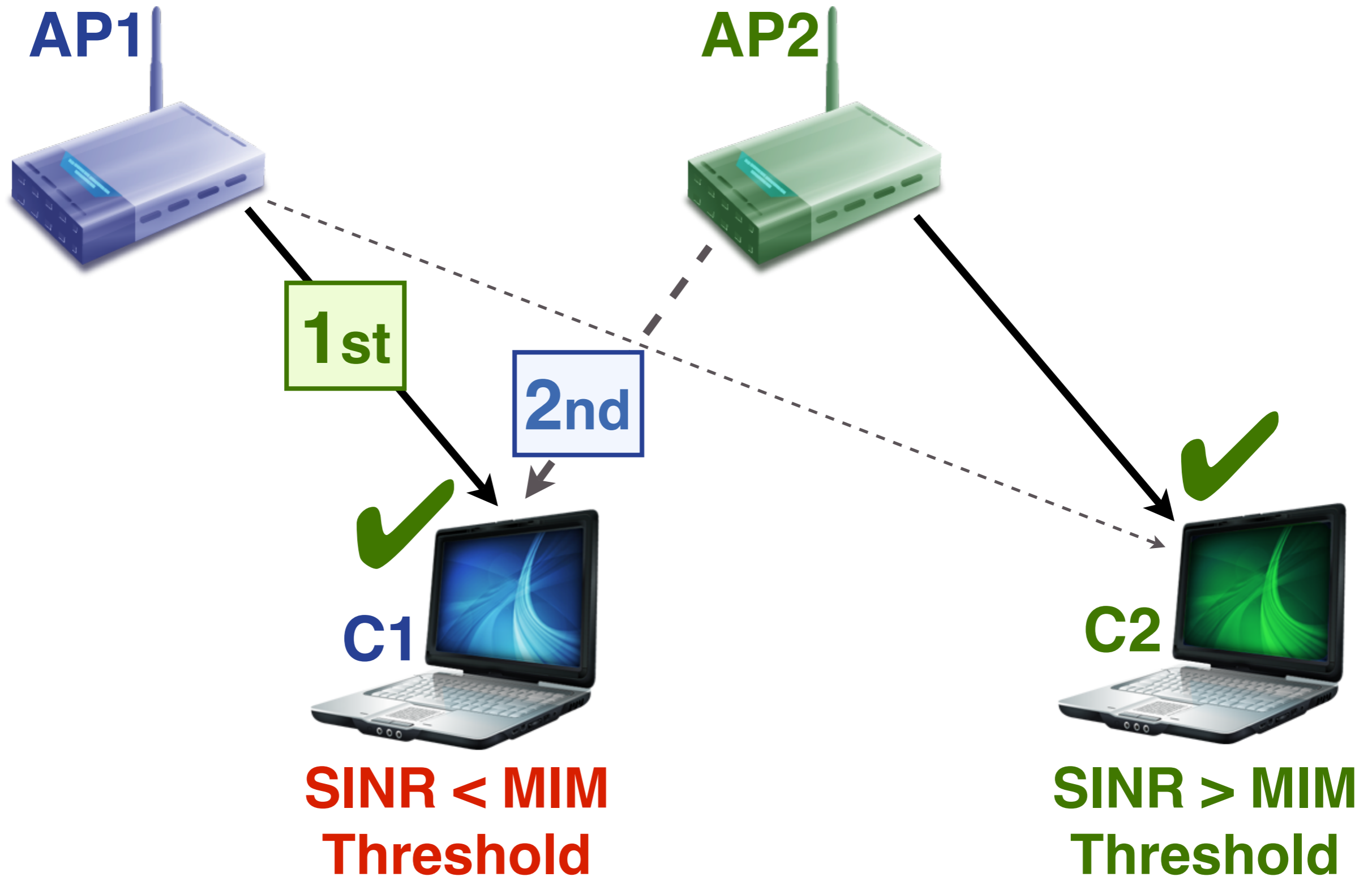
Corrected ordering



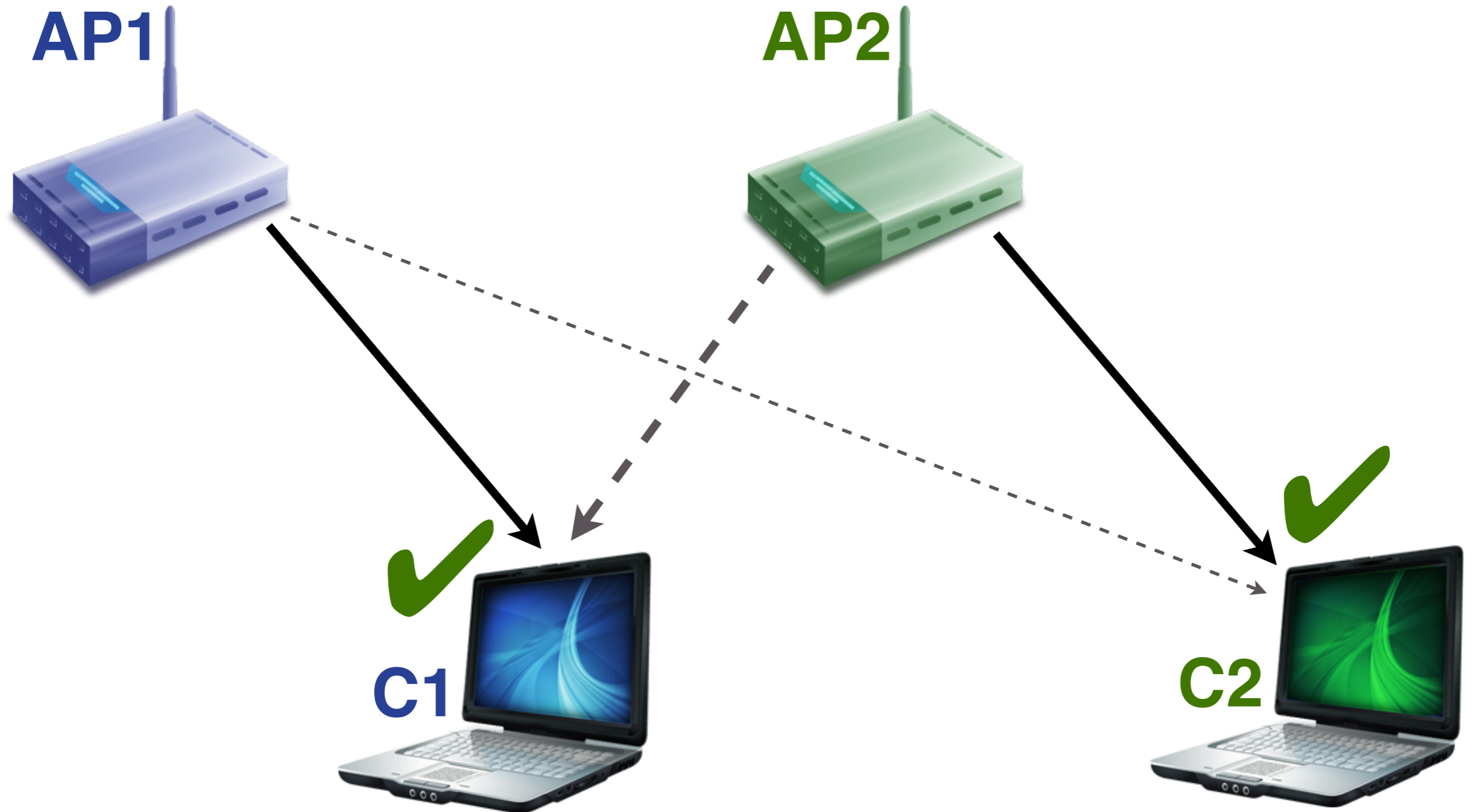
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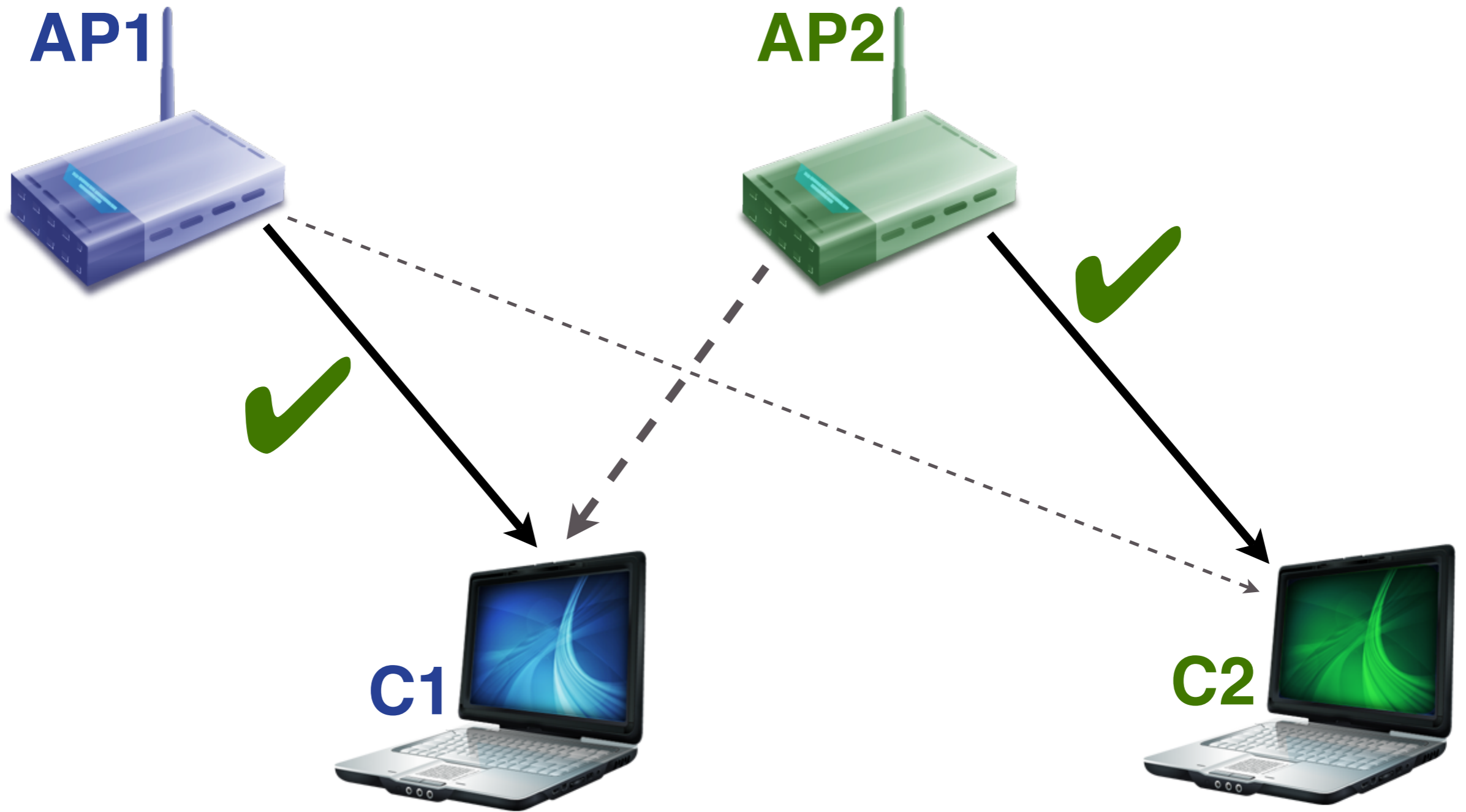


Corrected ordering achieves concurrency



MIM-awareness

- ❖ MIM-capable hardware available today
 - ◆ Validated on Atheros chipset
- ❖ Current MAC layer unaware of MIM
 - ◆ Ordering happens accidentally
- ❖ Can order-awareness improve throughput?

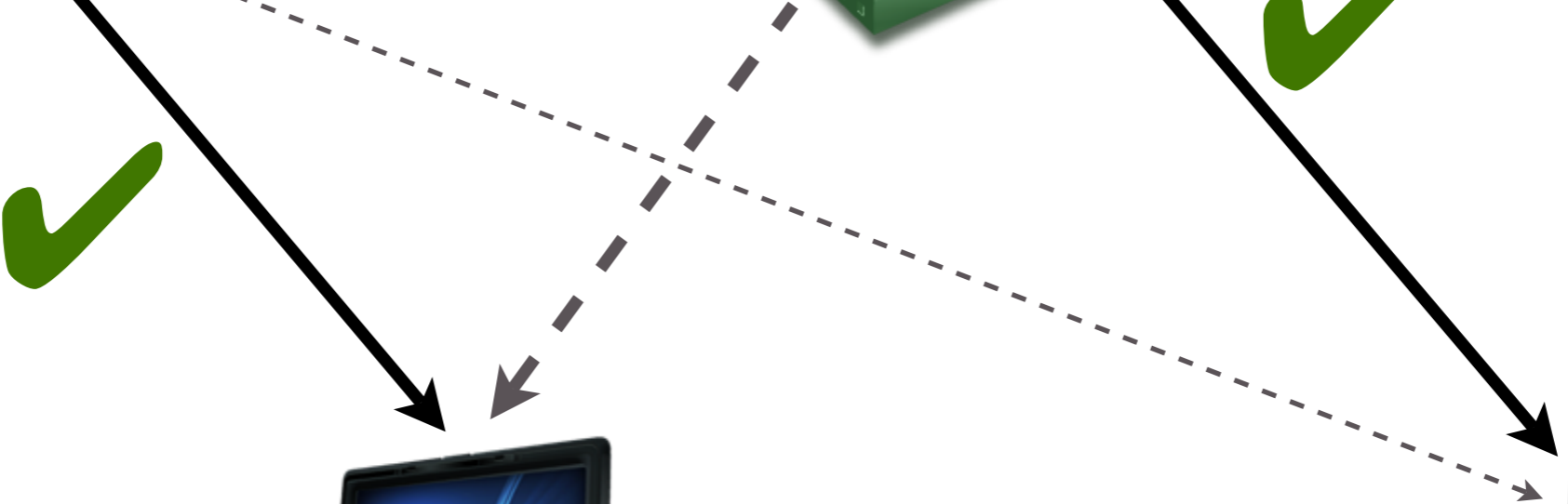
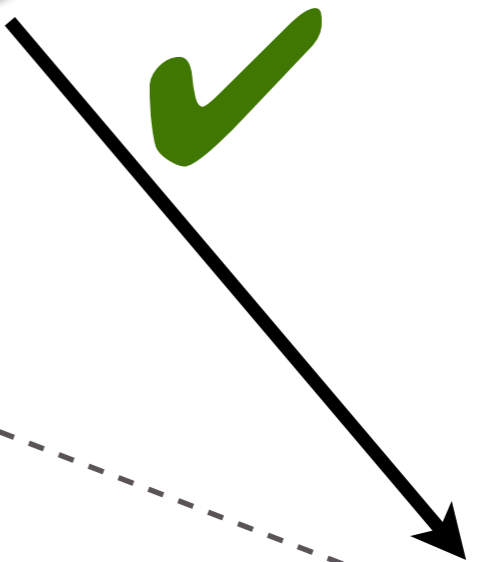
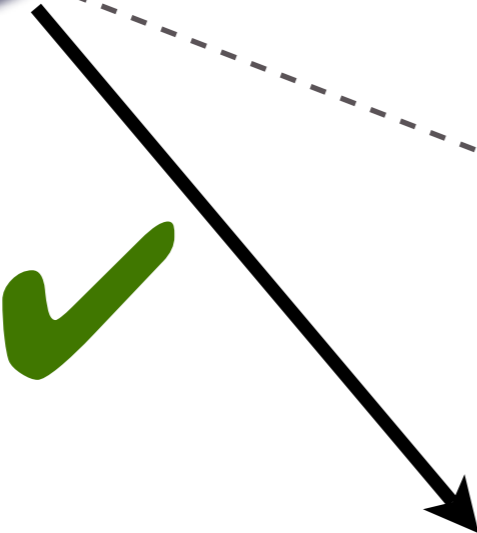
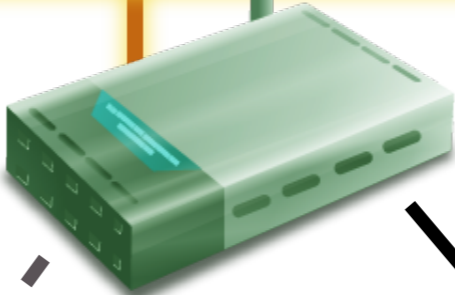


MIM-aware scheduler

AP1

AP2

Ethernet LAN



C1

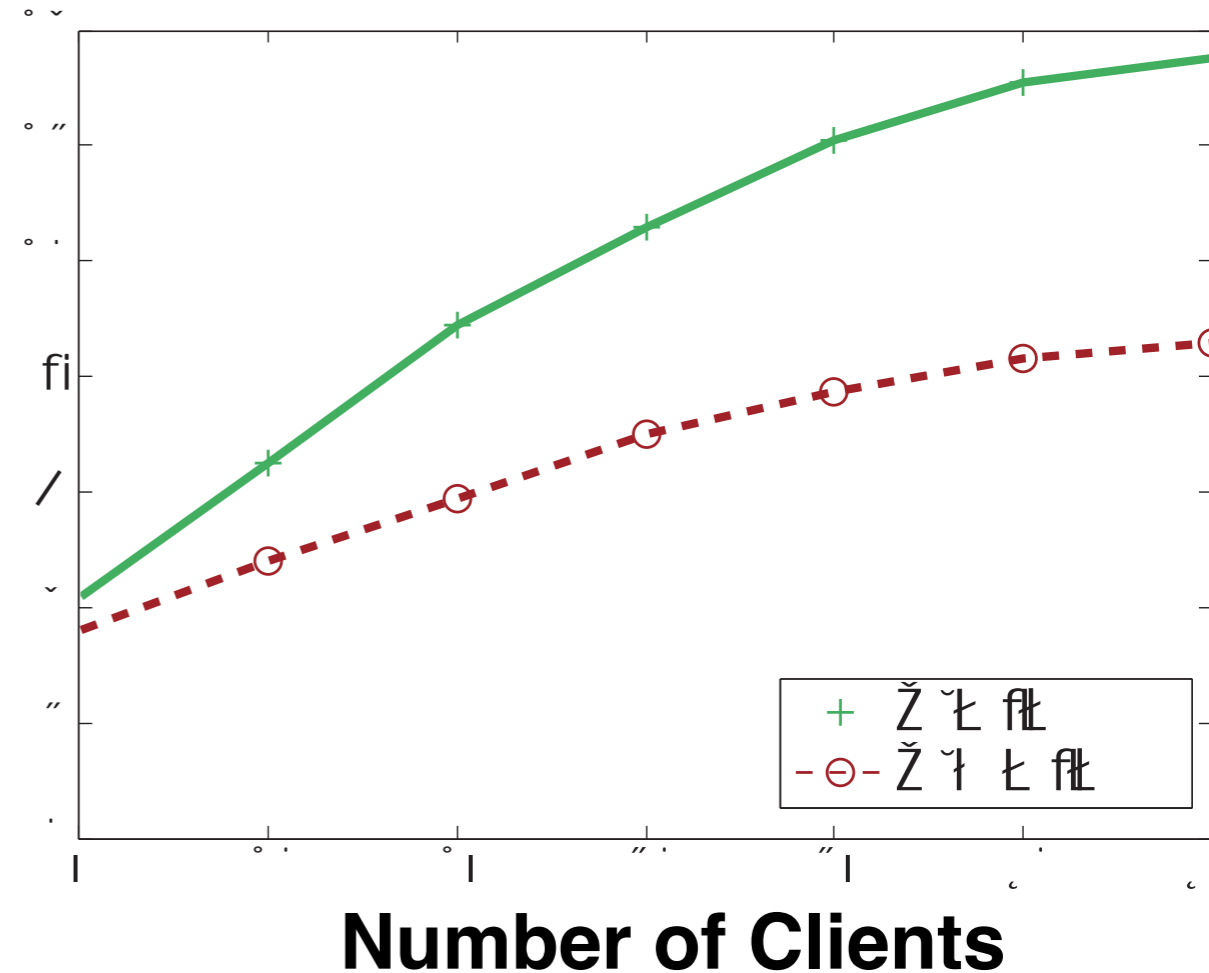
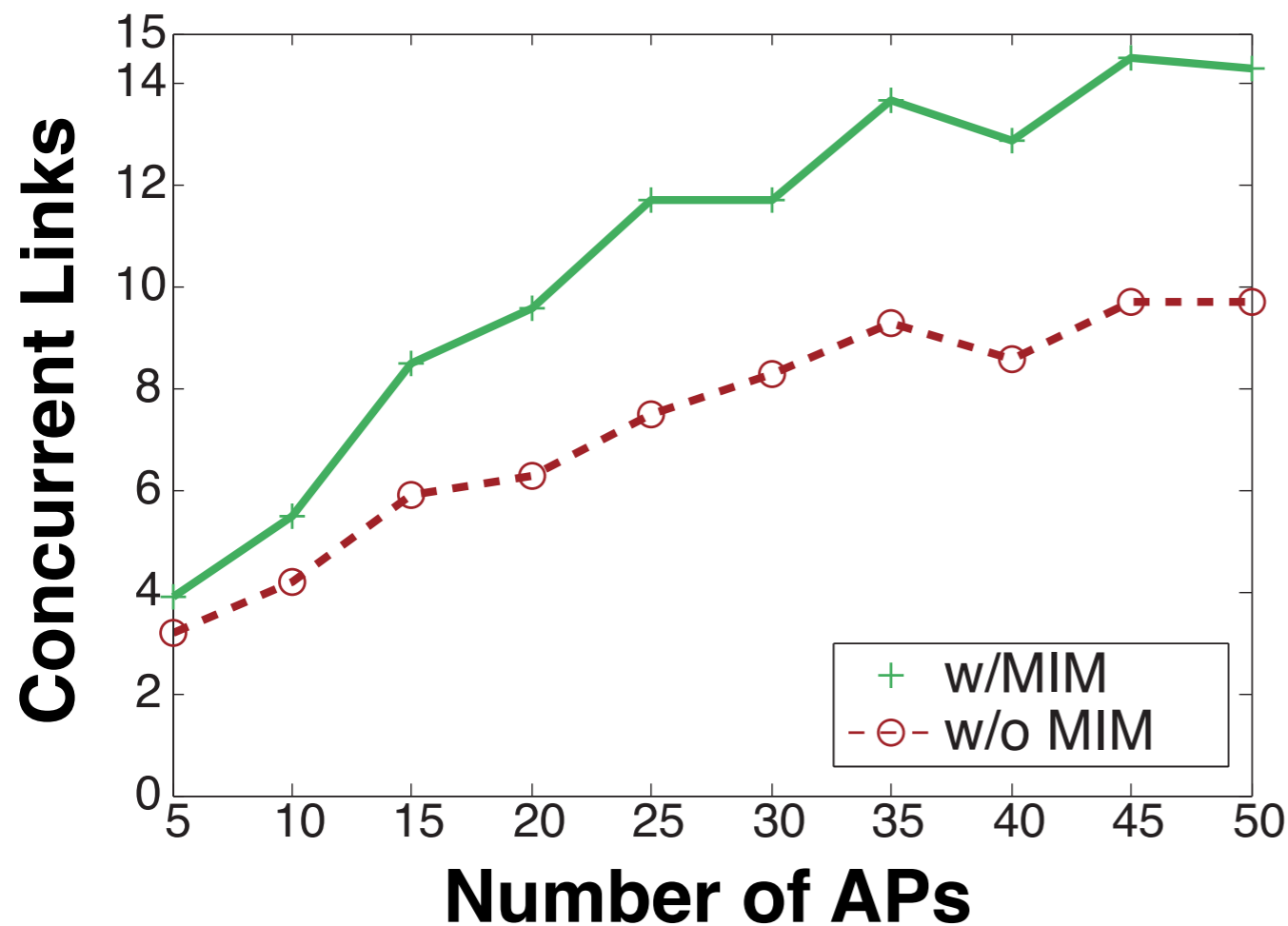


C2



How much gain from MIM?

Integer programming analysis (optimal NP-hard)



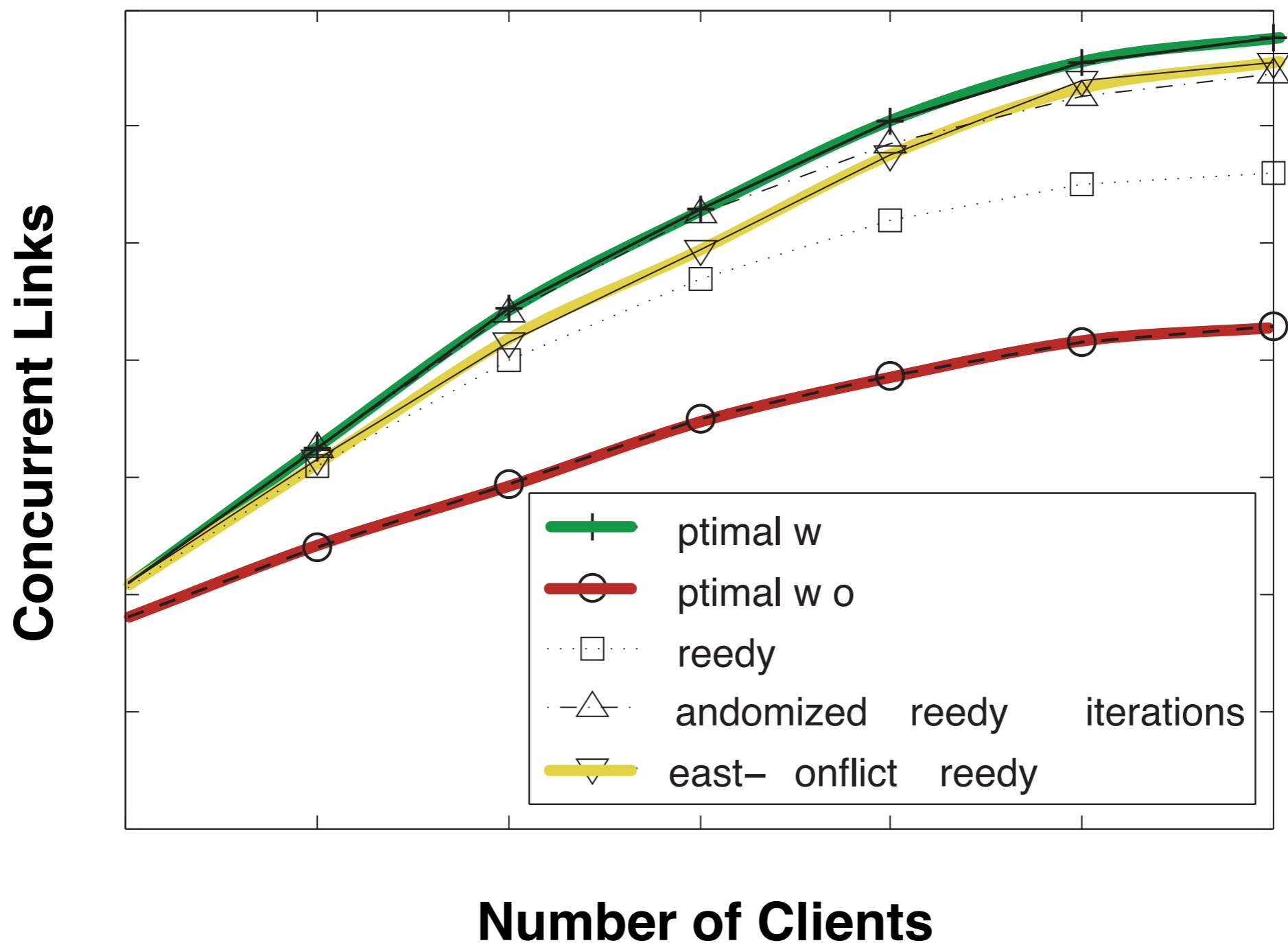
Link scheduling **with** and **without** MIM:

improved spatial reuse \blacktriangleright *higher throughput*

How much gain from MIM?

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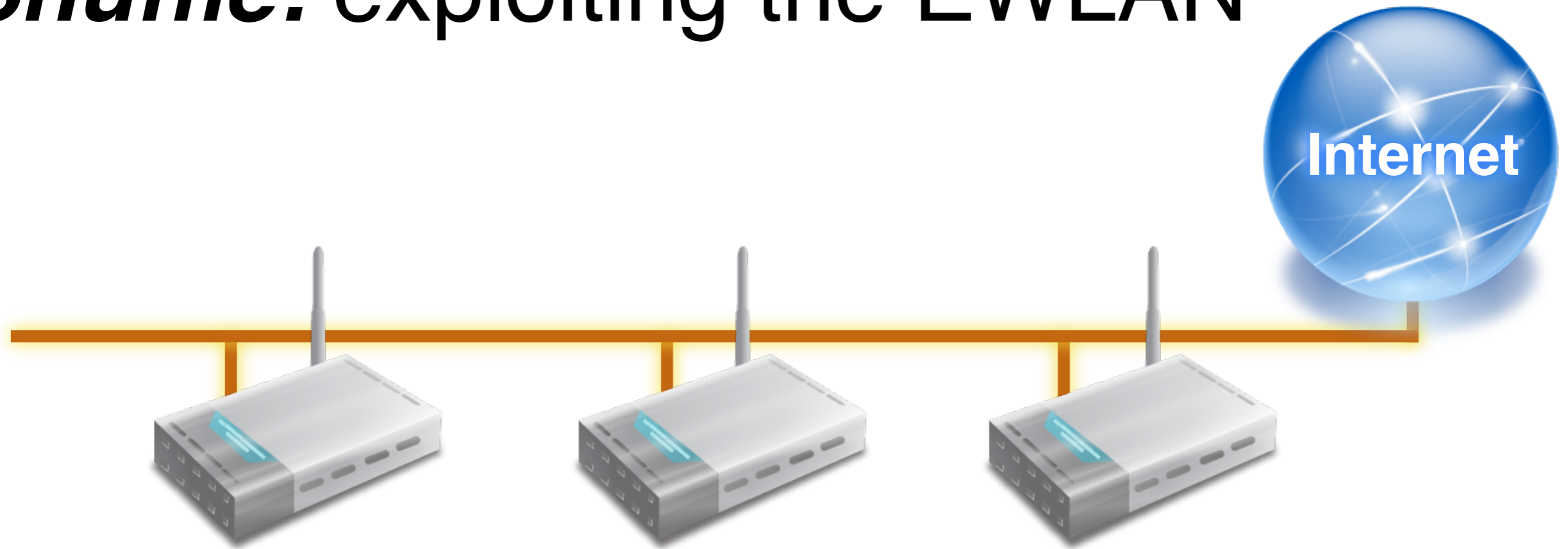
Practical heuristics extract most available gain



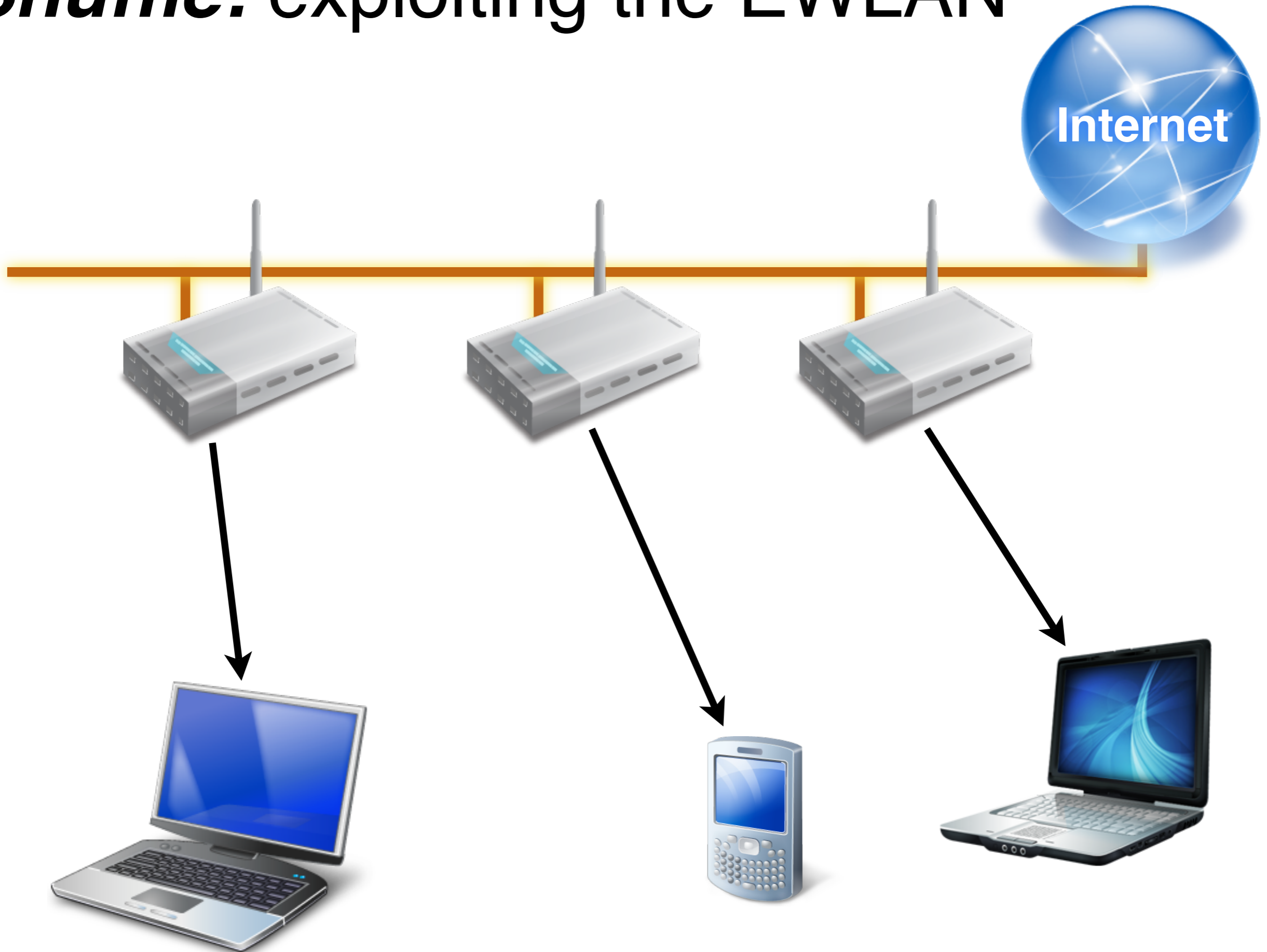
Shuffle

An MIM-aware link-layer for the enterprise

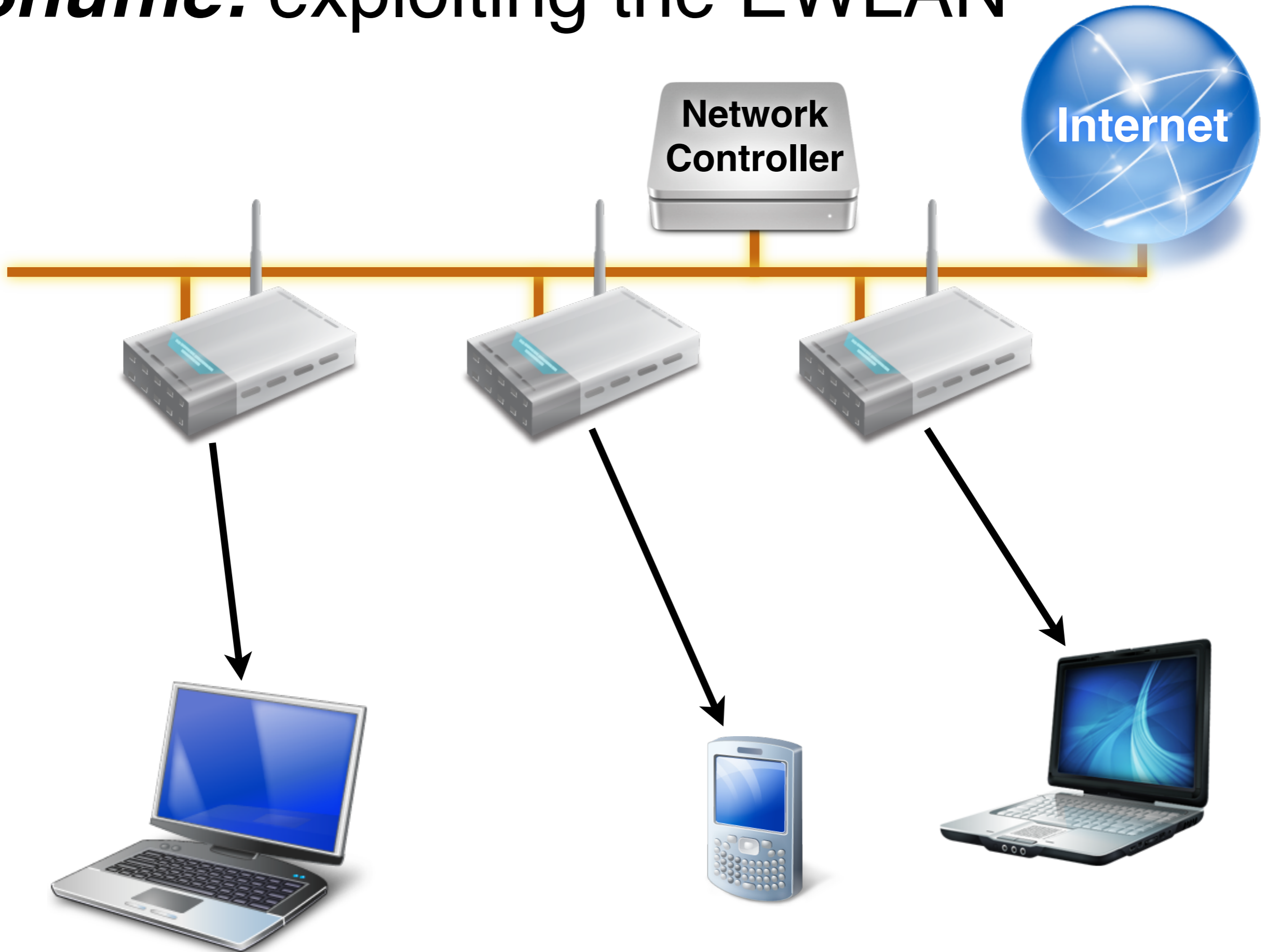
Shuffle: exploiting the EWLAN



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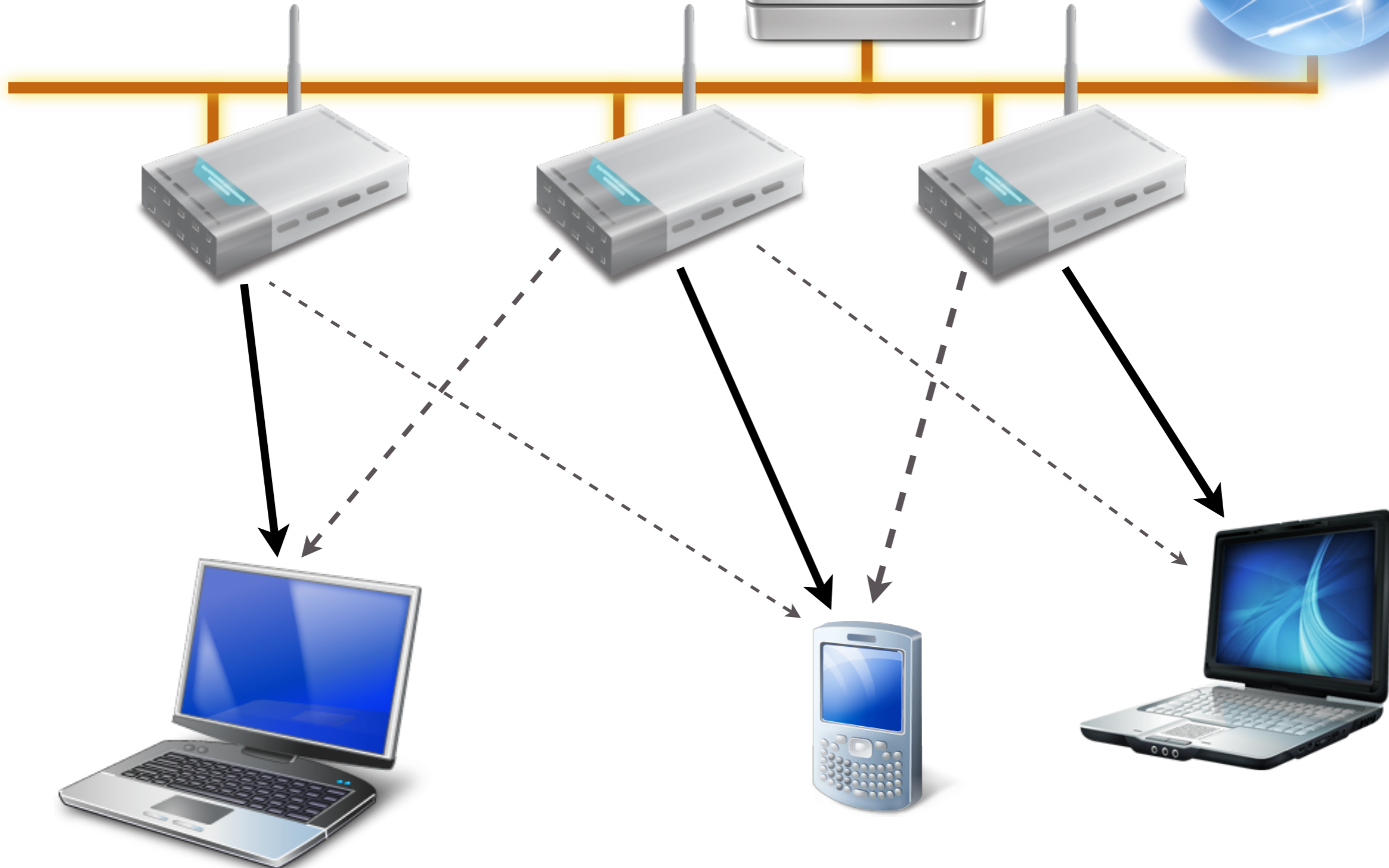


Shuffle: exploiting the EWLAN



Shuffle: exploiting the EWLAN

Optimizes link concurrency
and transmission **order**



Shuffle Architecture

- ❖ **Conflict Diagnosis**
- ❖ **Packet Scheduling**
- ❖ **Schedule Execution**

Shuffle Architecture

❖ **Conflict Diagnosis**

- ◆ Learn link conflicts over time
- ◆ Maintains an MIM-aware *interference map*

❖ **Packet Scheduling**

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Shuffle Architecture

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❖ **Schedule Execution**

- ◆ Achieve desired time synchronization
- ◆ Loss detection, recovery

Shuffle Architecture

❖ Conflict Diagnosis

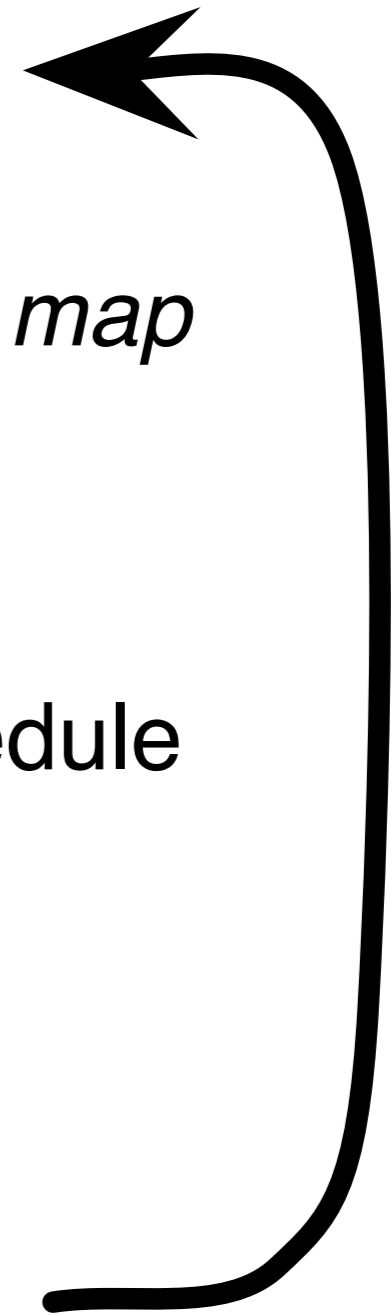
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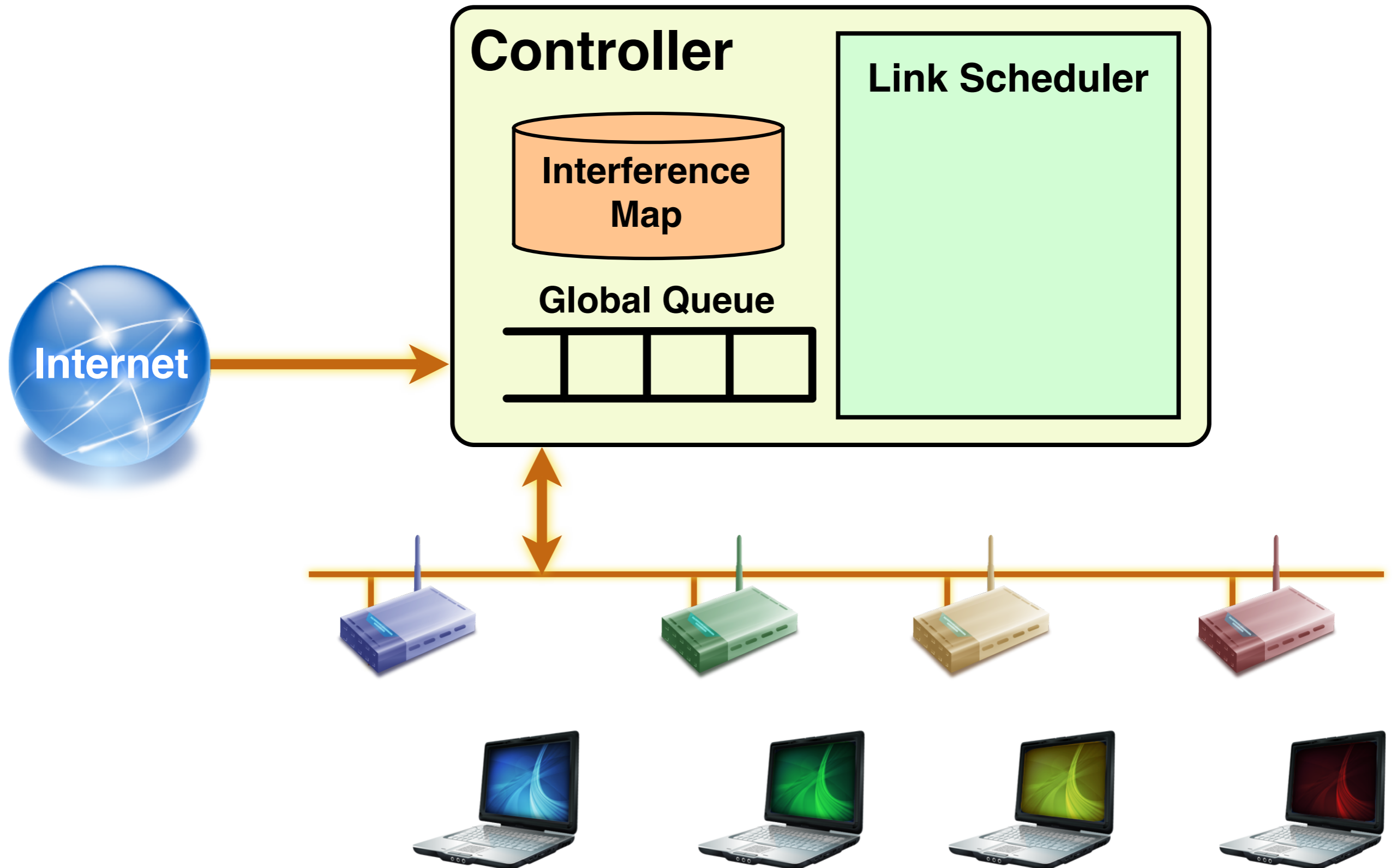
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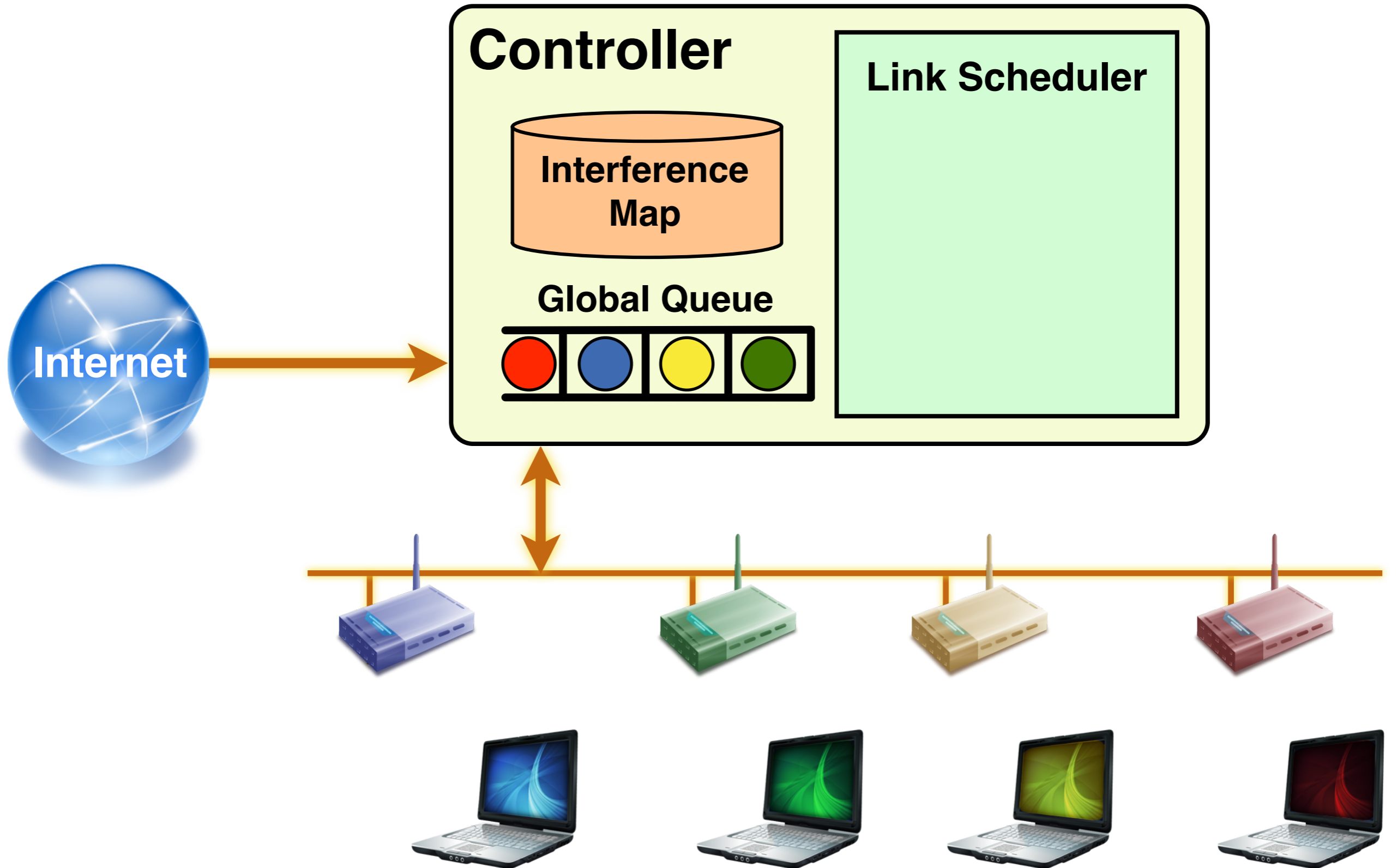
❖ Schedule Execution

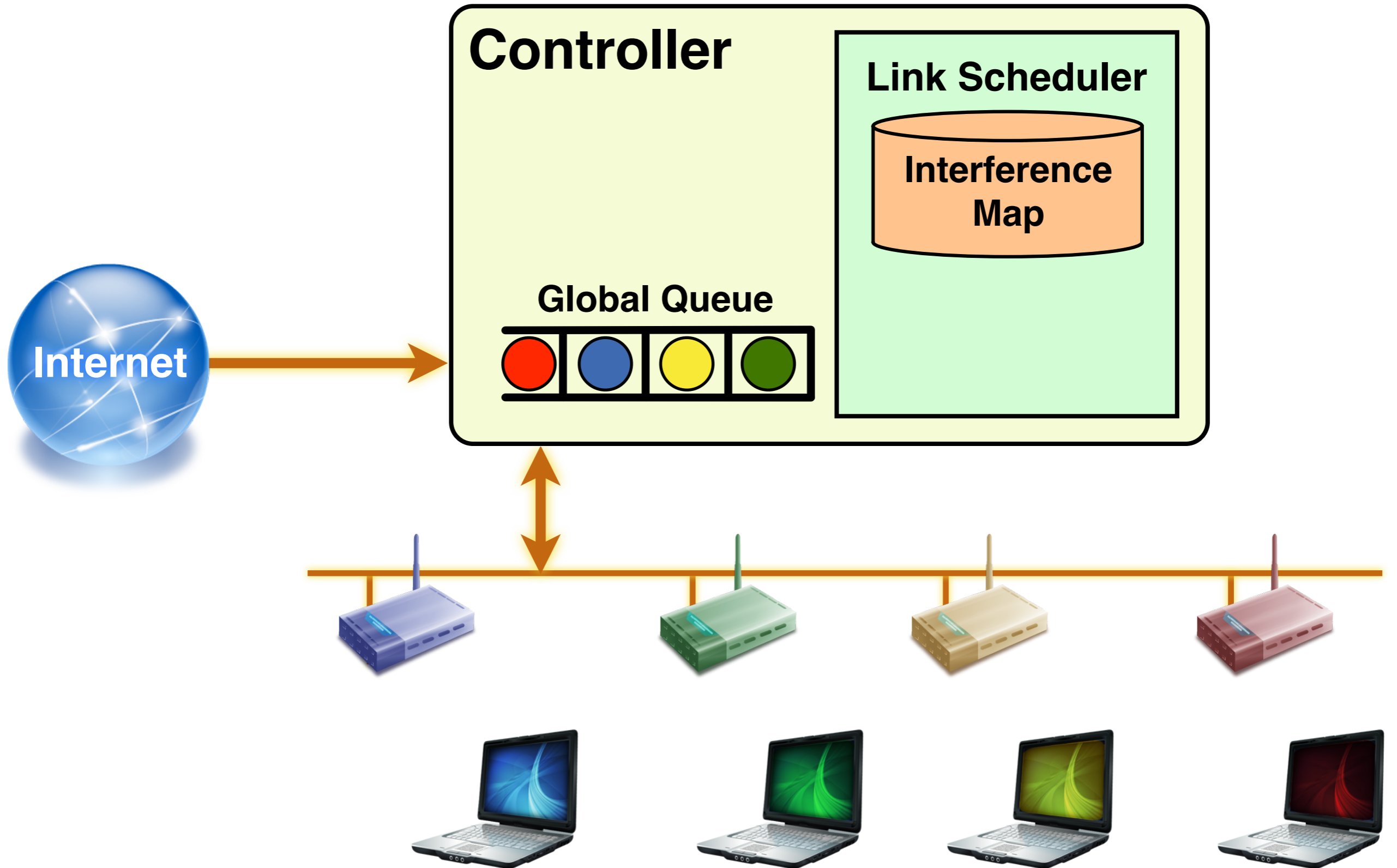
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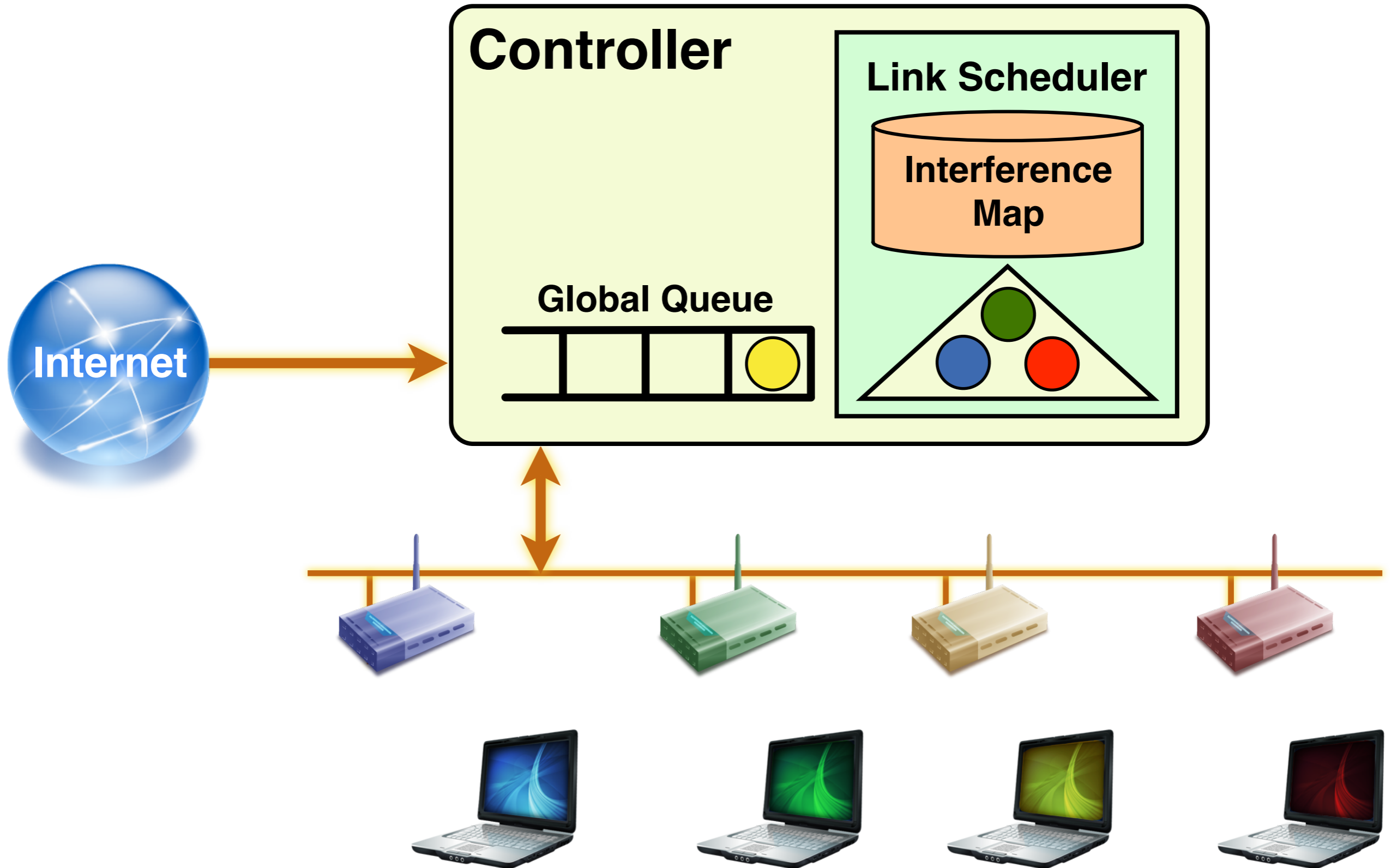


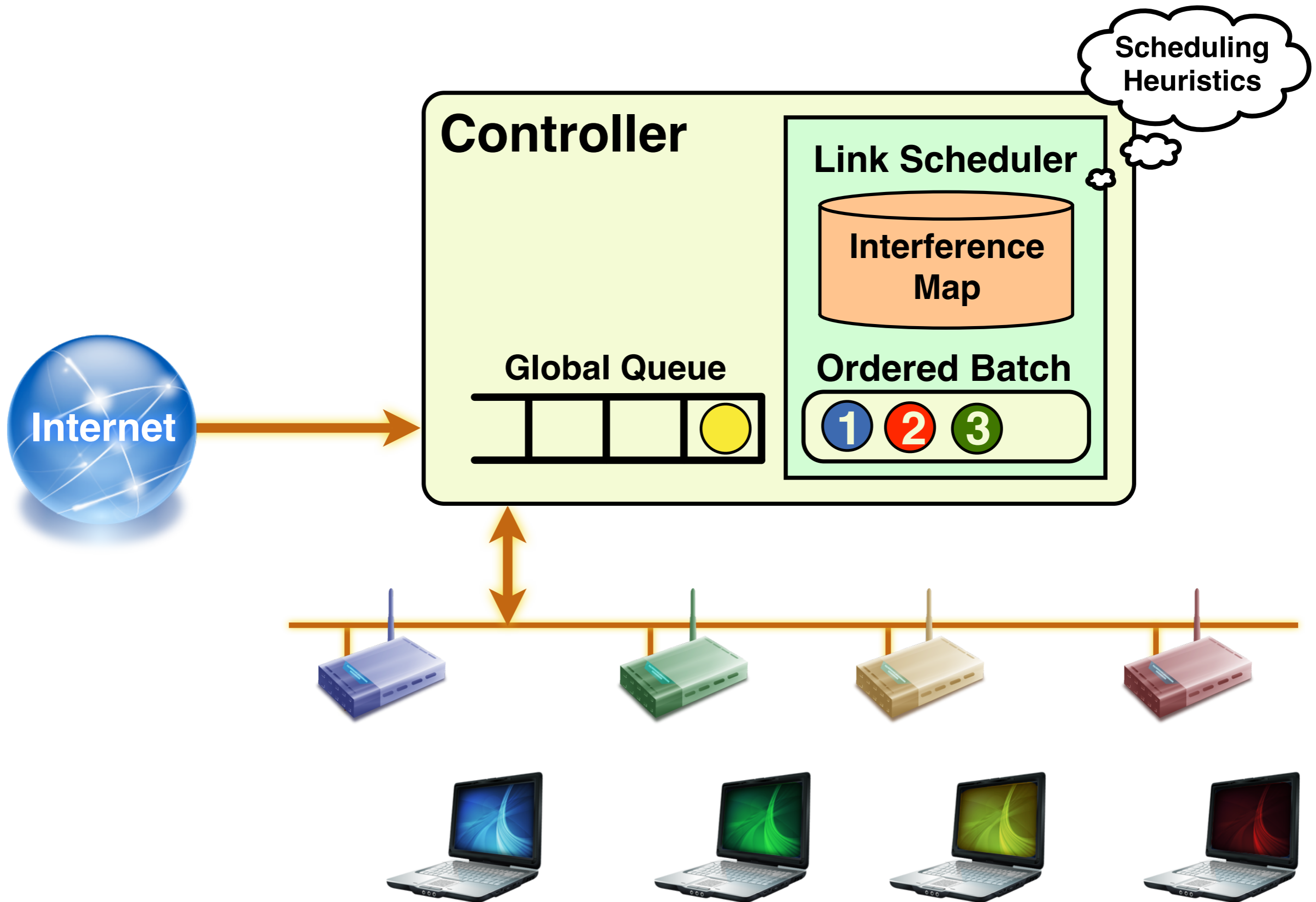
In the steady state...

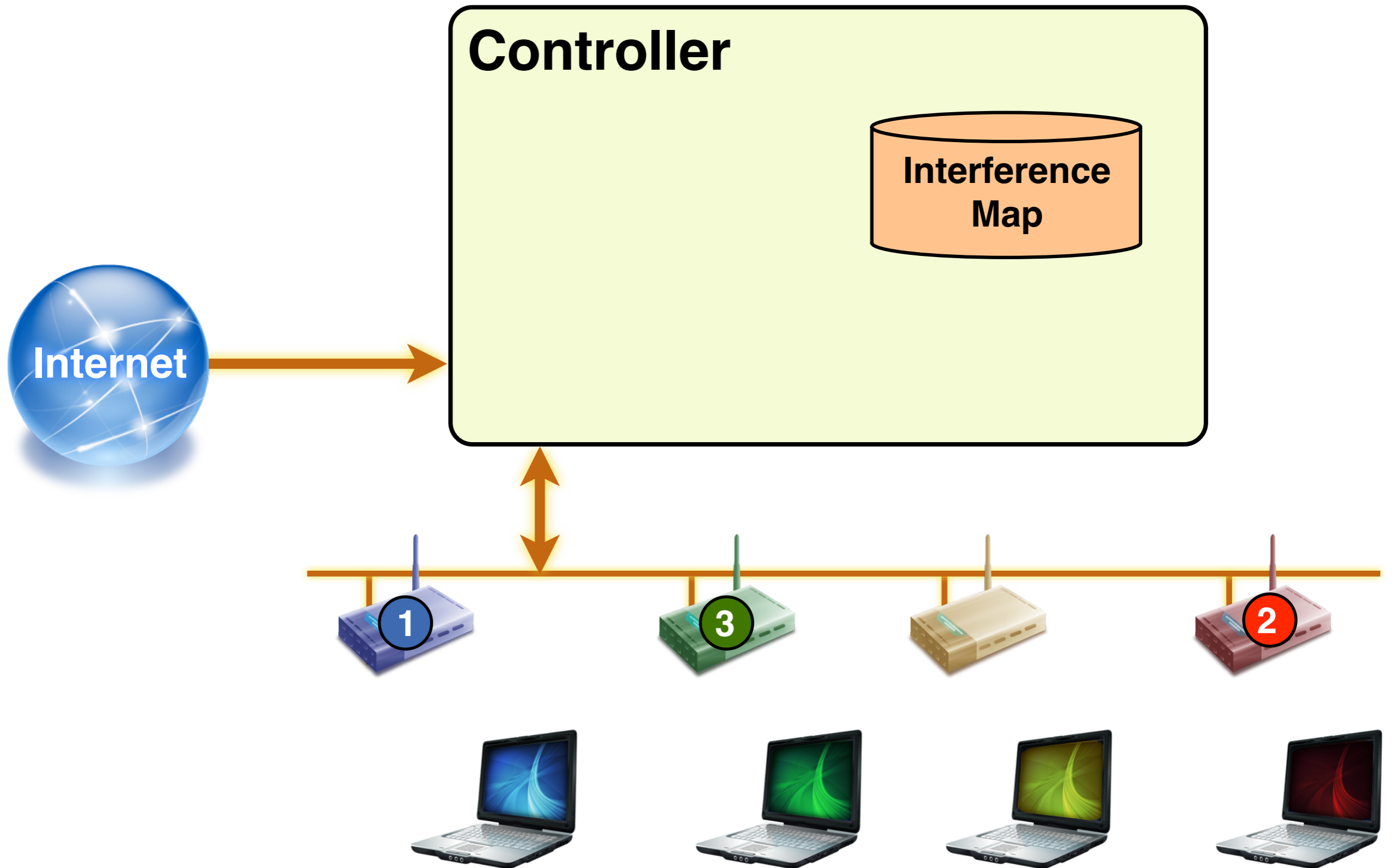


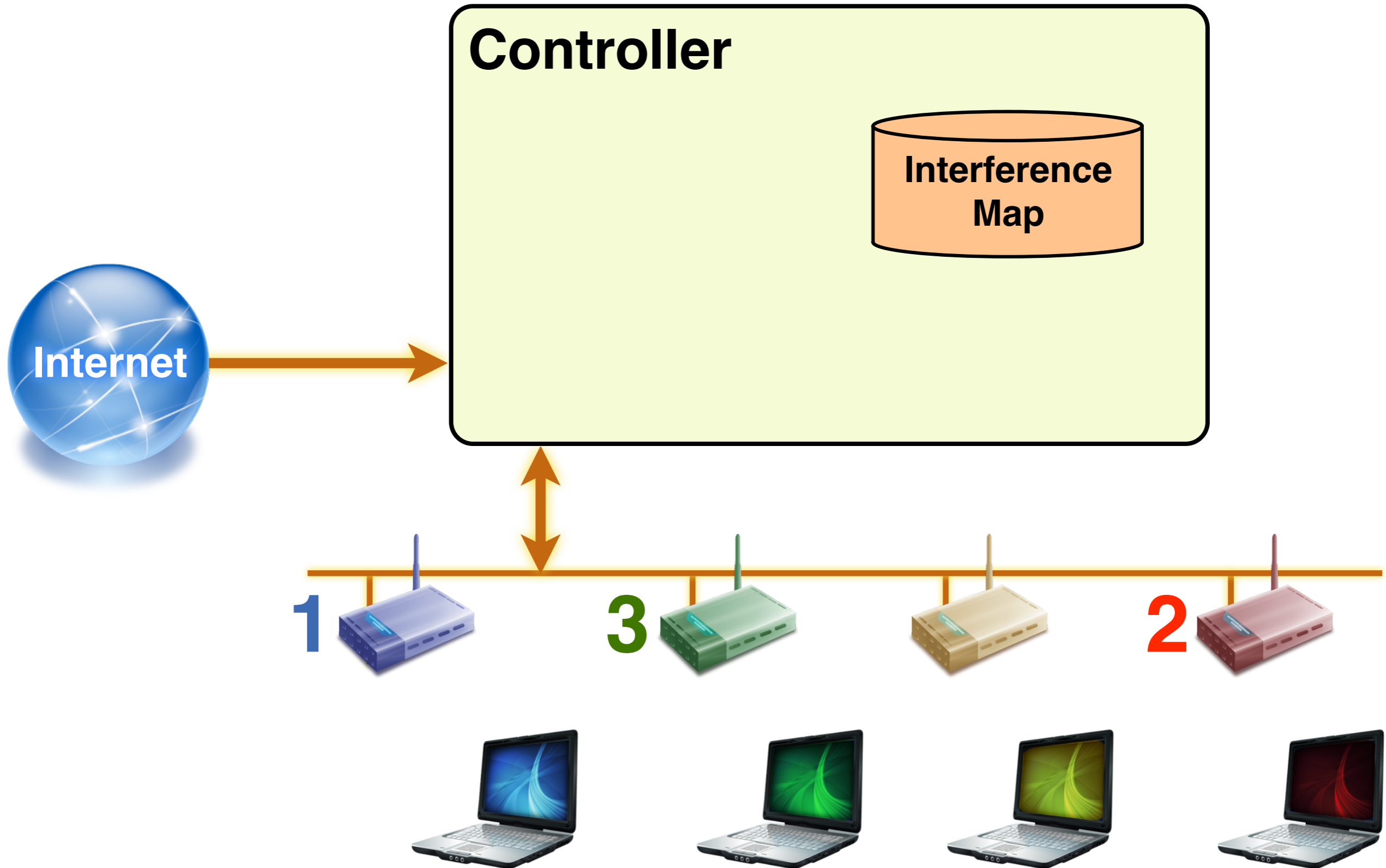


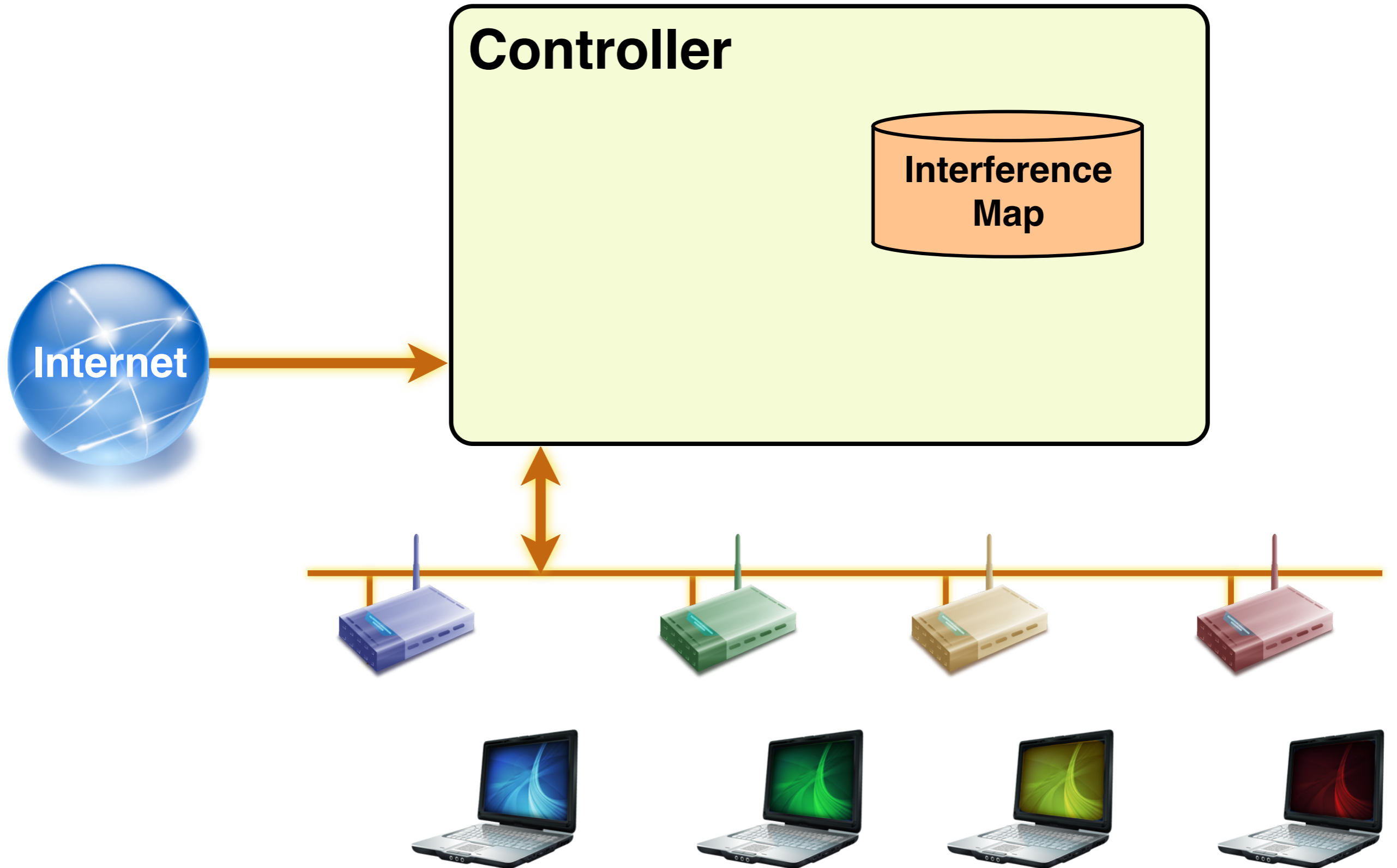


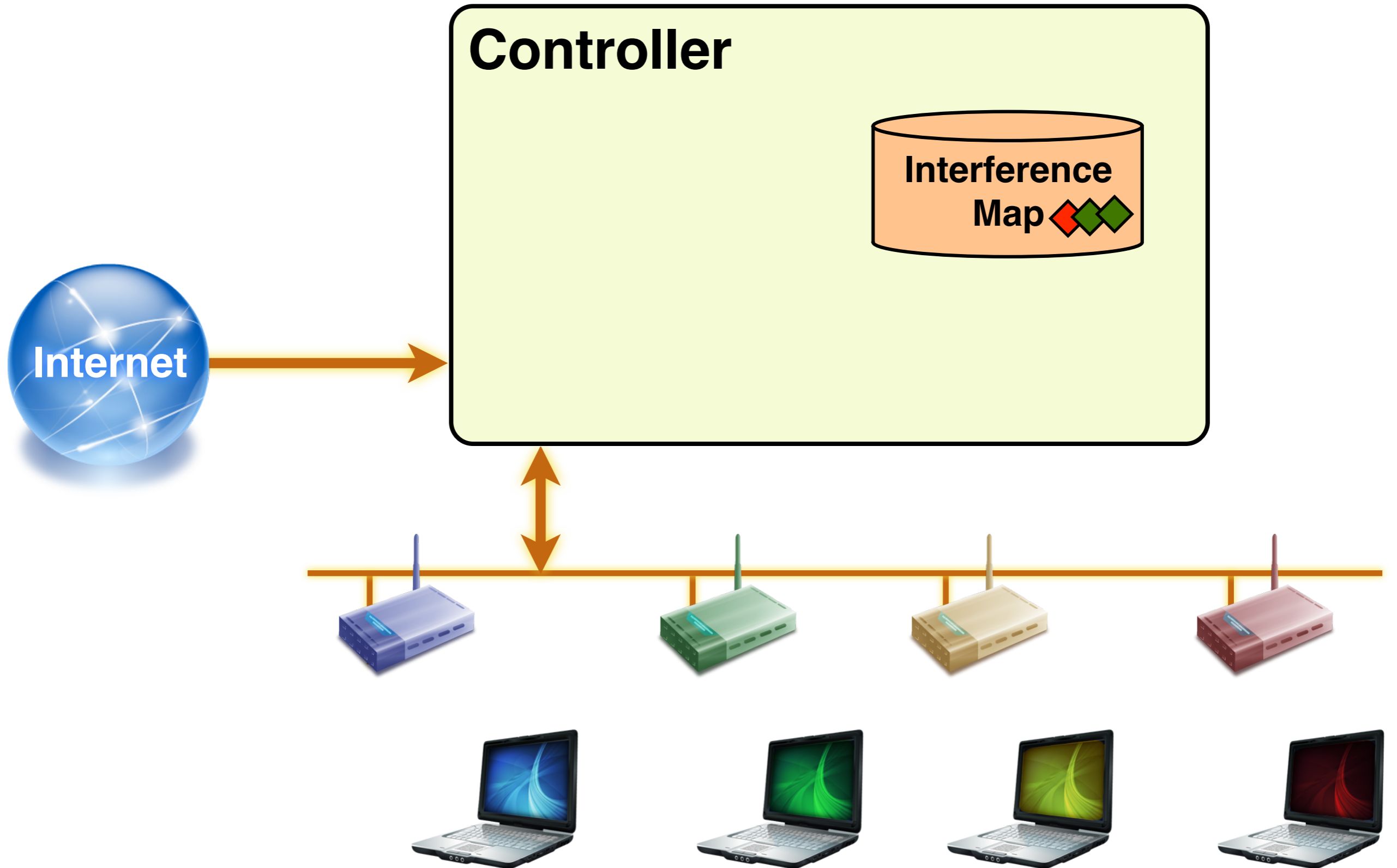










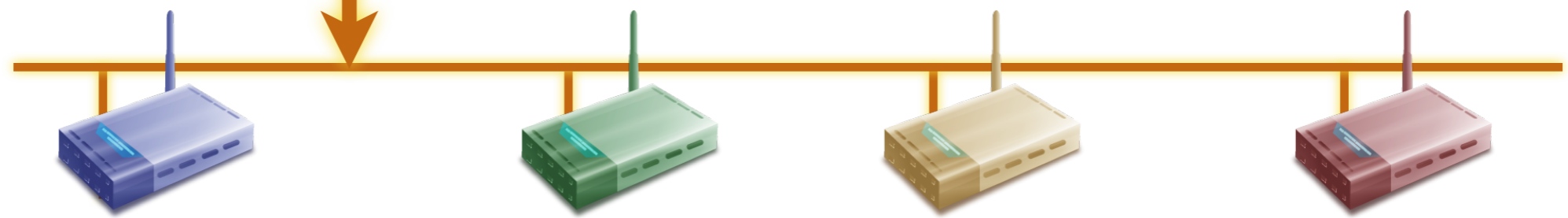




Controller

Link l_j	AP_1	AP_2^*	AP_3	AP_4	AP_5	...
<i>Before-AP</i>		X				
<i>After-AP</i>		X				

Estimated Delivery Ratio



Shuffle Evaluation

- ❖ **Integer programming analysis**

- ◆ Characterizes potential for gain

- ❖ **Simulation (in paper)**

- ◆ Gains from scale

- ❖ **Testbed implementation**

- ◆ Validates deployment feasibility

Testbed Deployment

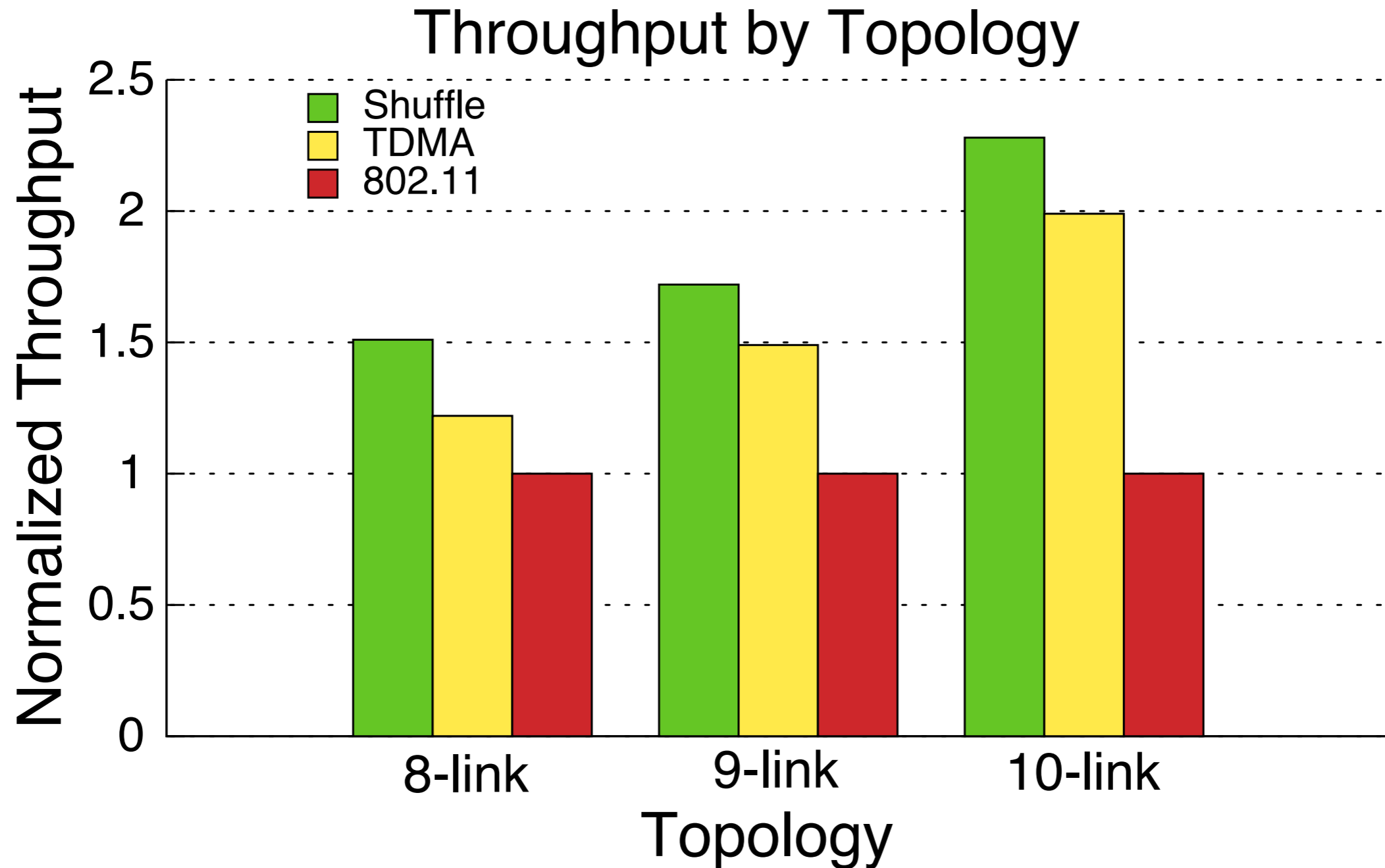


Testbed Deployment



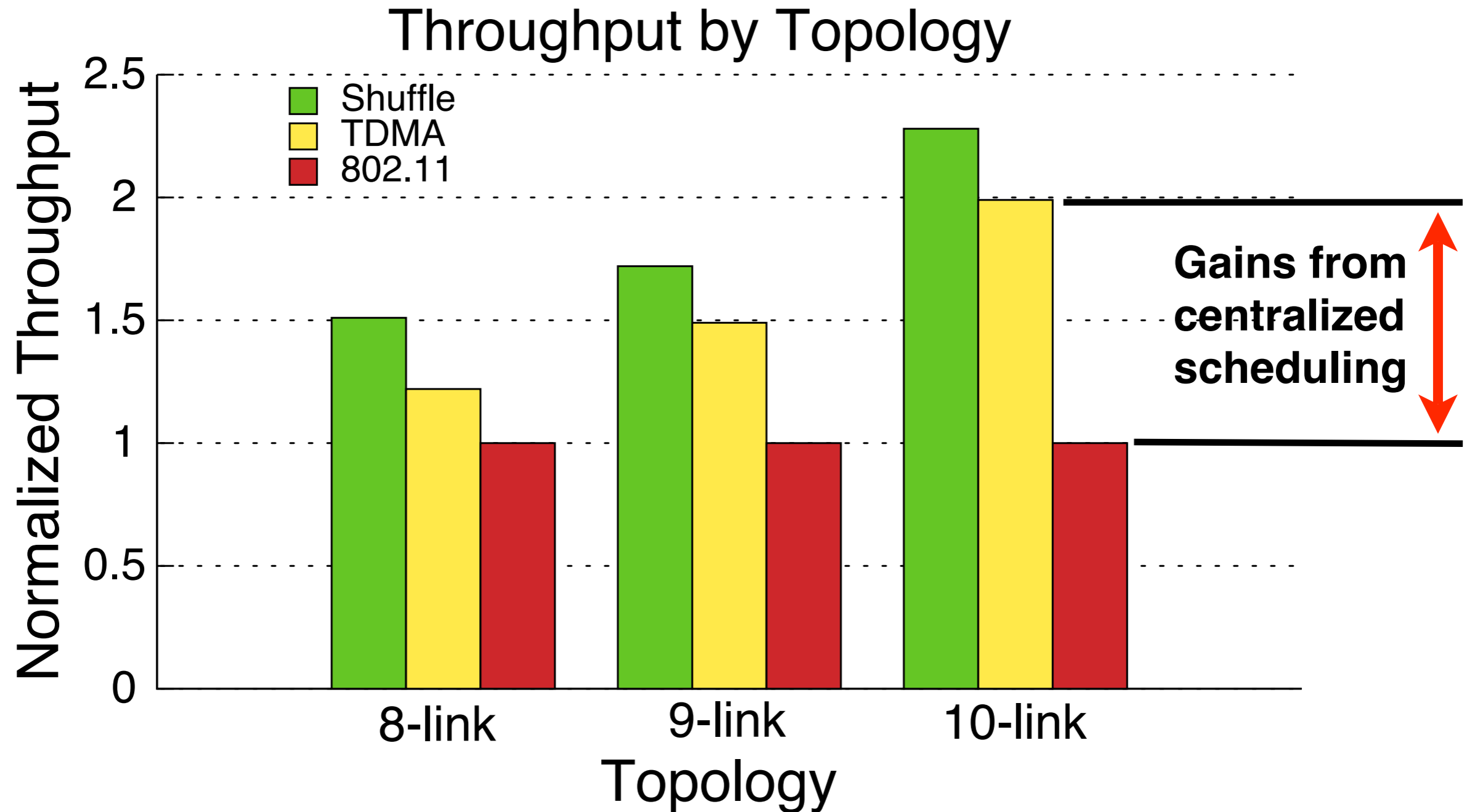
Fixed rate comparison

Shuffle achieves higher delivery ratios than TDMA



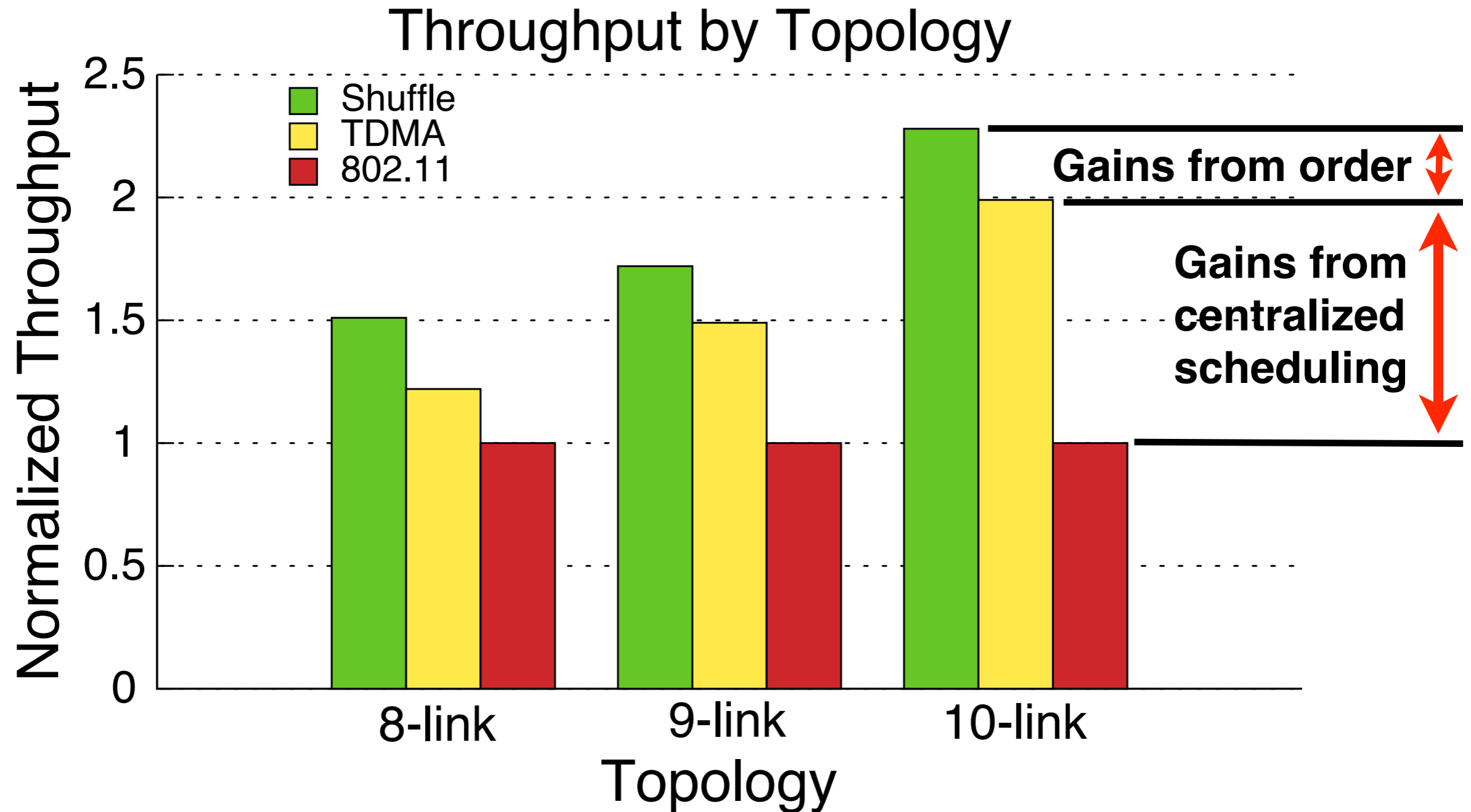
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Shuffle achieves higher delivery ratios than TDMA



Fixed rate comparison

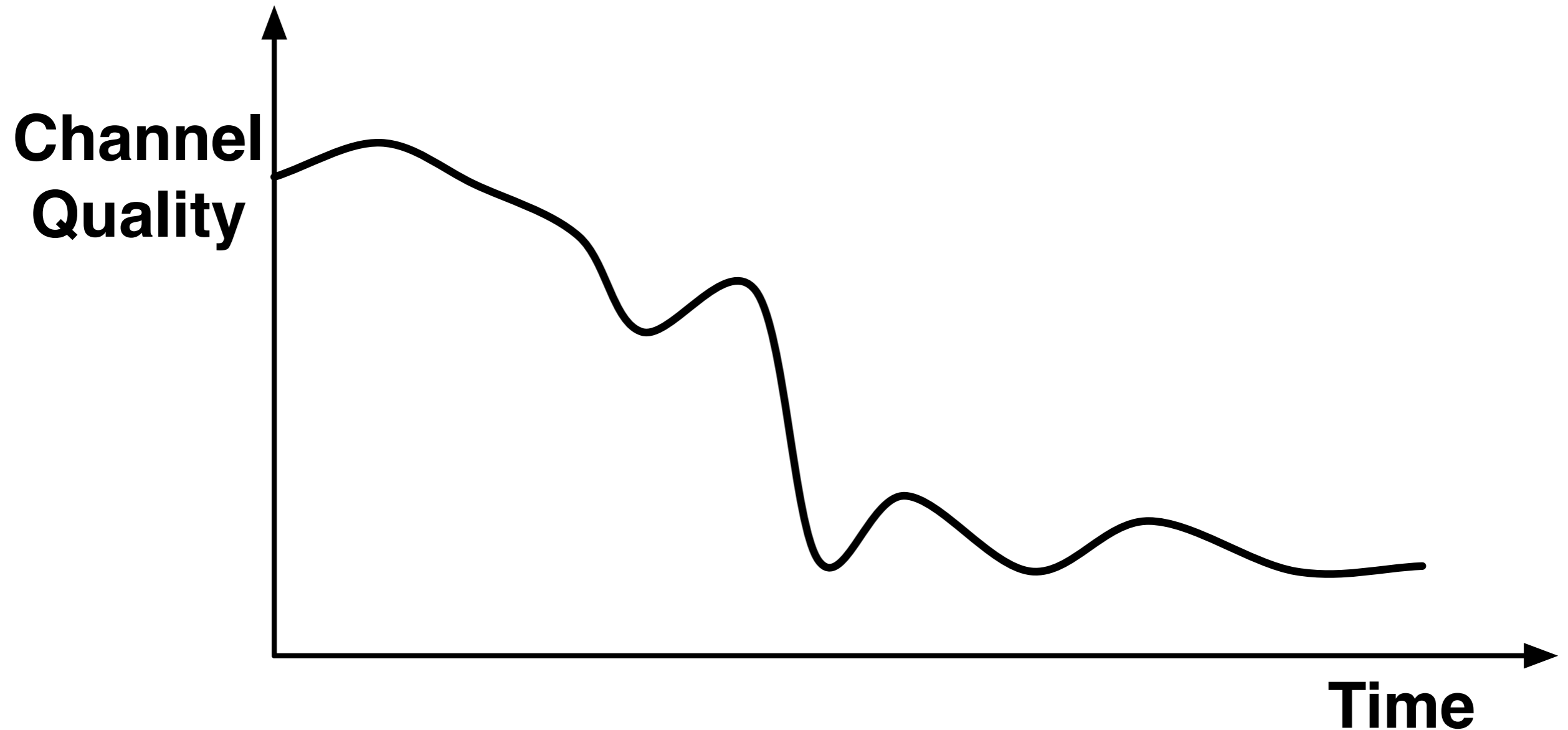
Shuffle achieves higher delivery ratios than TDMA



Multiplexing experiments

Under time-varying channel

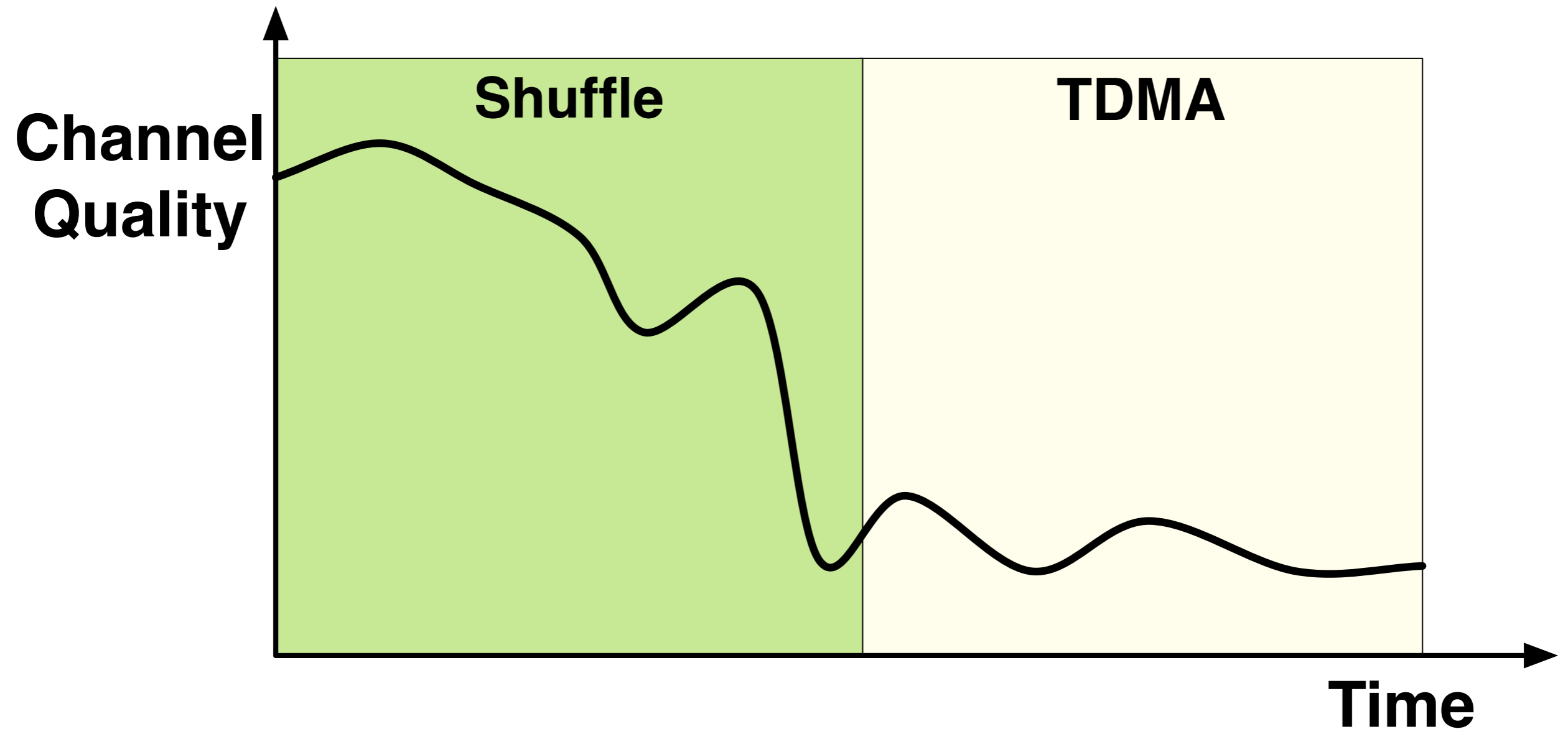
Illustrated Fading



Multiplexing experiments

Under time-varying channel

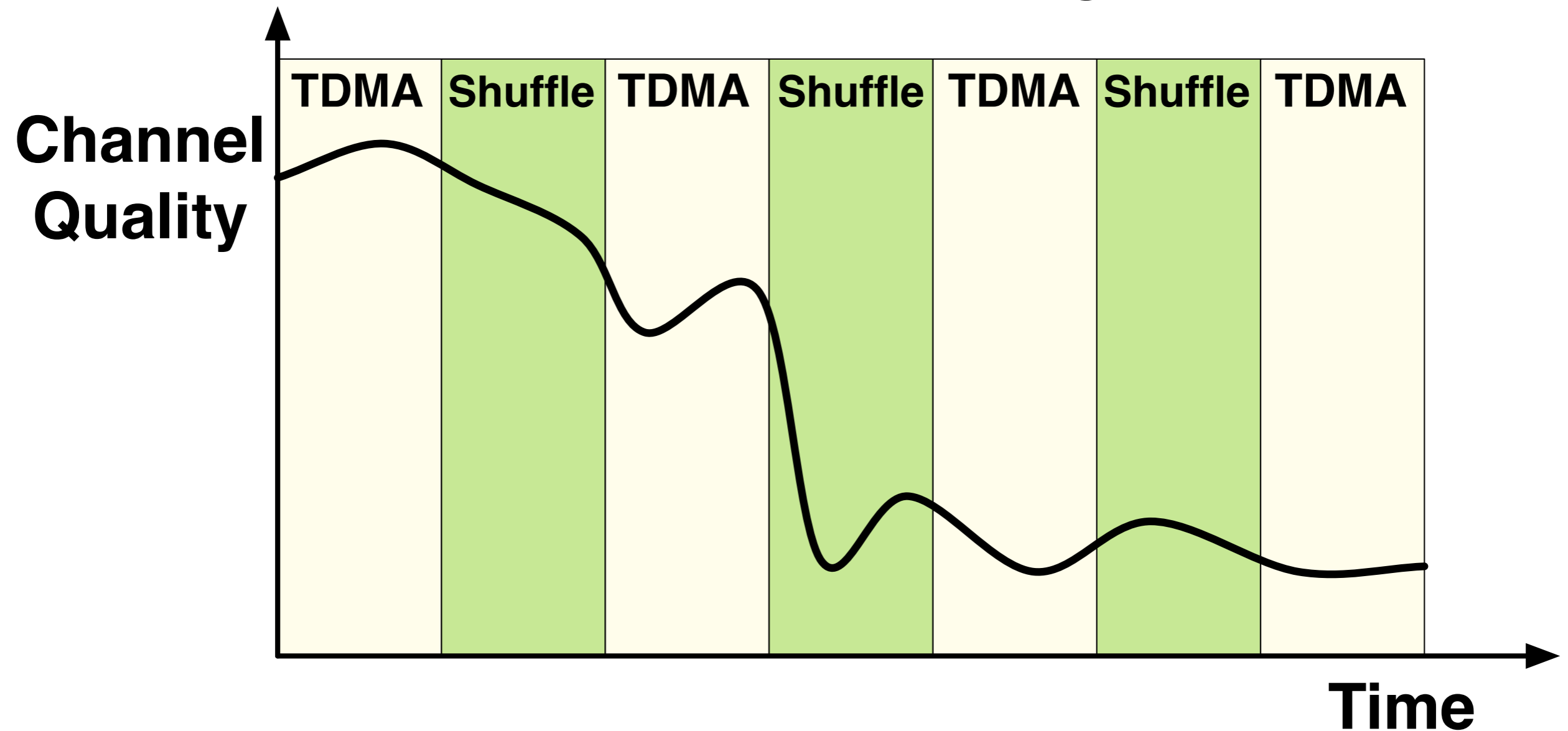
Illustrated Fading



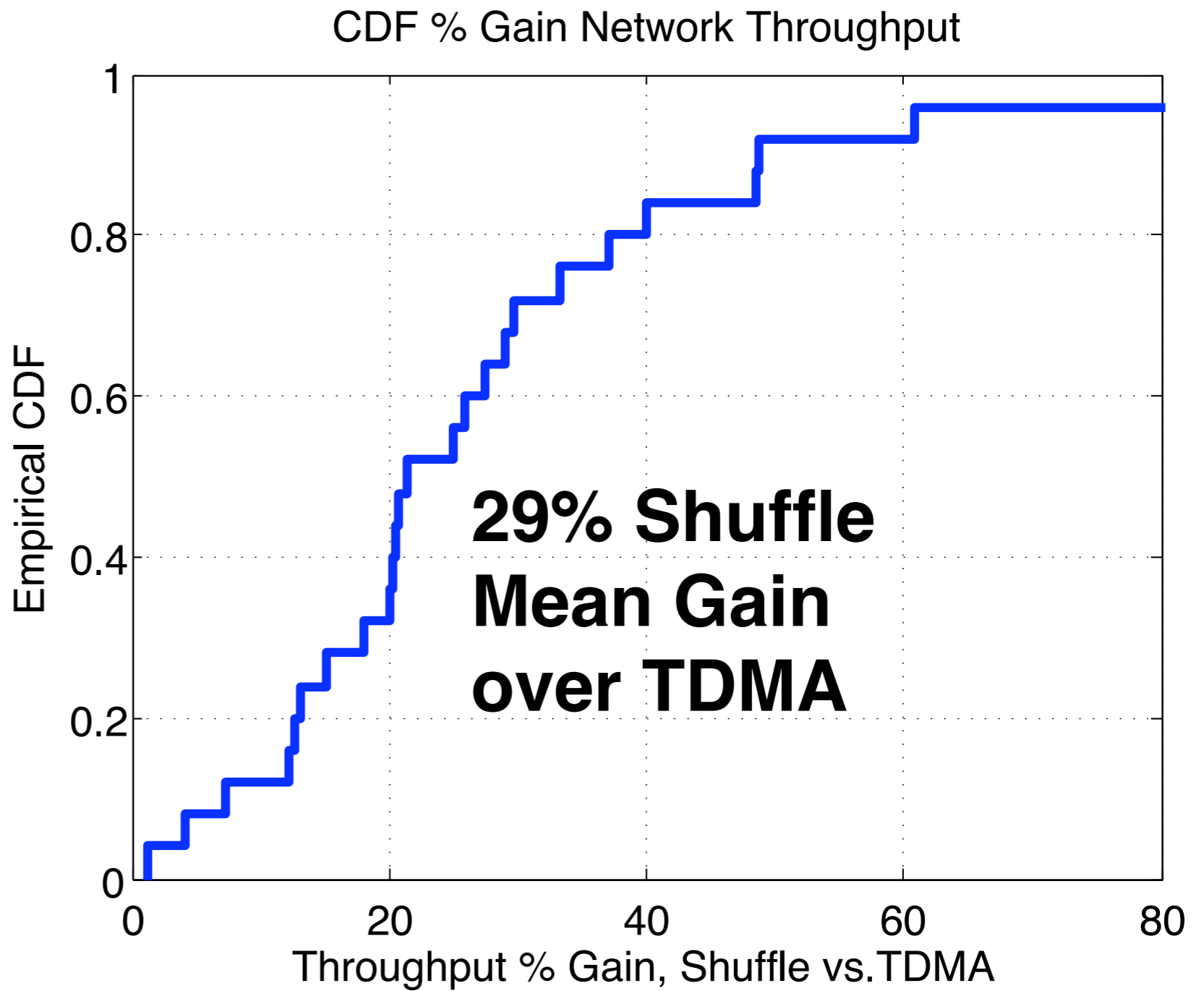
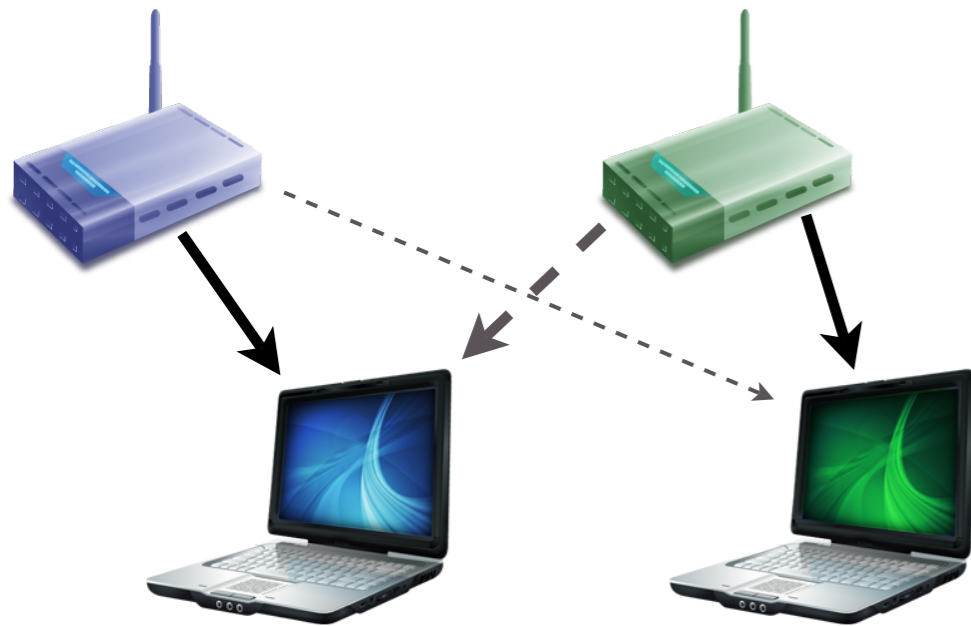
Multiplexing experiments

Under time-varying channel

Illustrated Fading

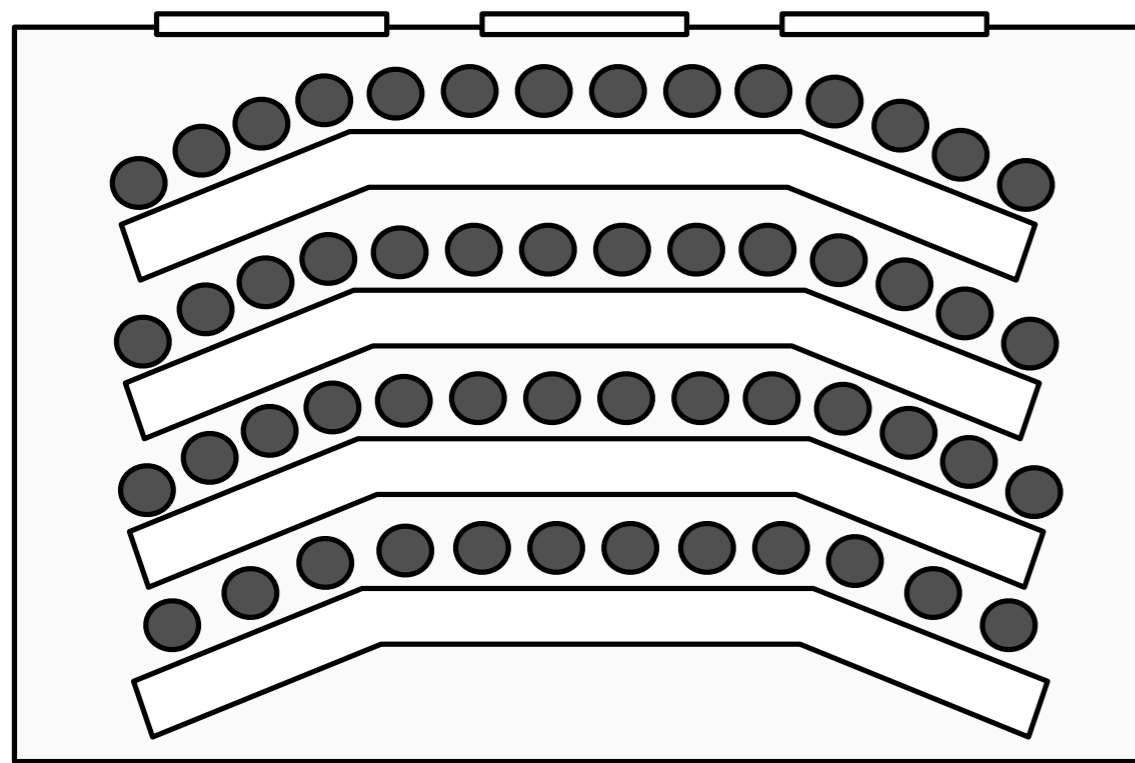


Motivating example

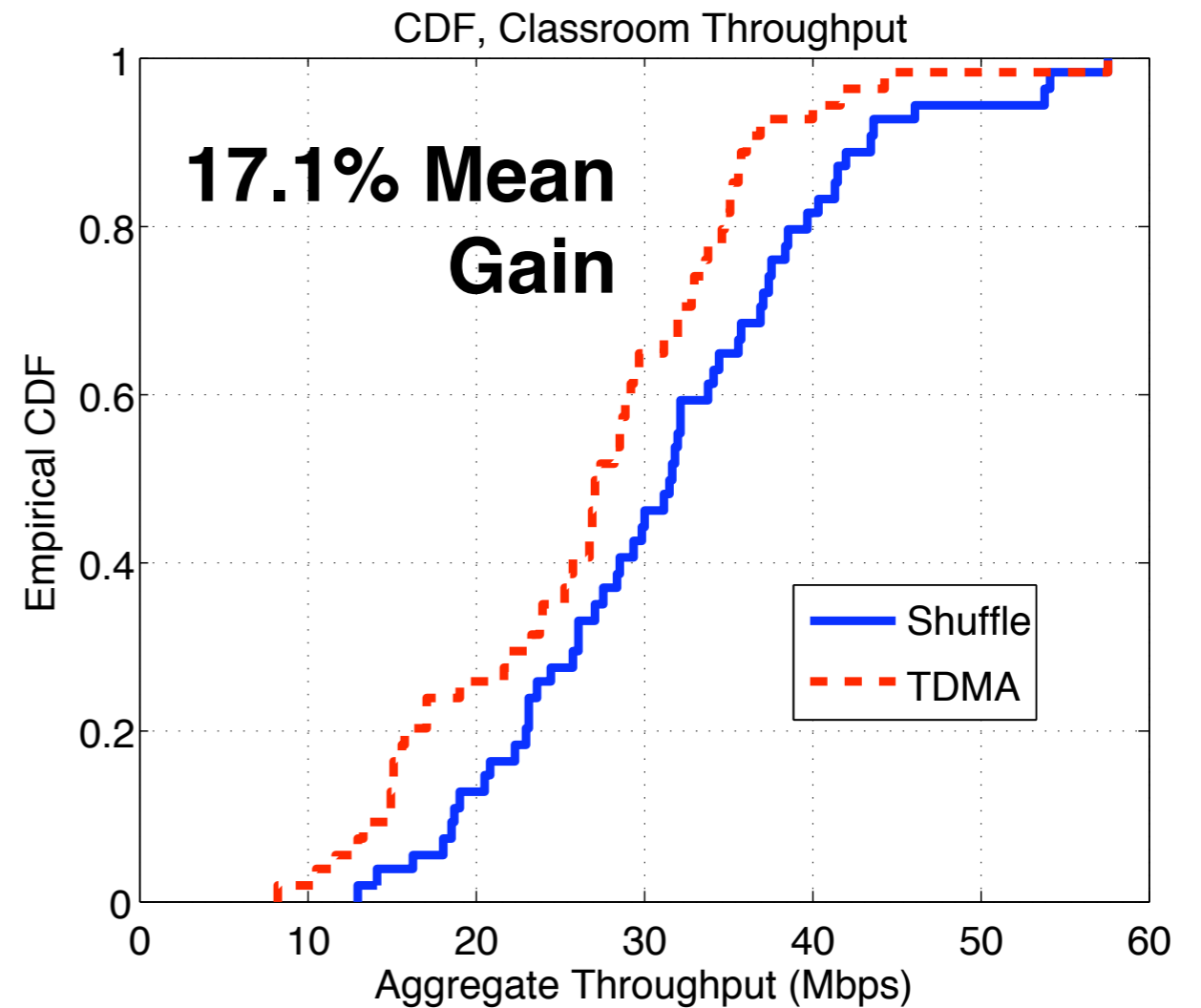


Systematic “classroom” test

Characterizes gains in a practical scenario



Classroom setting



Limitations and Future Work

❖ **Complications to the interference map**

- ◆ External network interference
- ◆ Client mobility

❖ **Delays**

- ◆ End-to-end latency
- ◆ Jitter from queue reordering

❖ **Limited testbed scale**

Related Work

❖ **Capture and MIM**

- ◆ Analysis/model of capture [A. Kochut et al. ICNP 04]
- ◆ Capture/MIM thresholds [J. Lee et al. WinTECH 07]

❖ **Spatial Reuse**

- ◆ CMAP [Vutukuru et al. NSDI 08]

❖ **EWLANS and Scheduling**

- ◆ DAIR [P. Bahl et al. HotNets 05]
- ◆ CENTAUR [Shrivastava et al. MobiCom 09]

Conclusion

- ❖ **MIM expands capture potential**
- ❖ **Transmission reordering** provides opportunities for enhanced concurrency
- ❖ Naive MACs such as 802.11, TDMA are unable to enforce a desirable link **order**
- ❖ **Shuffle** presents scheduling solution for enterprise environments

Questions, comments?

Thank you

Duke SyNRG Research Group

<http://synrg.ee.duke.edu>

μ sec-precision timing and sync

Synchronization

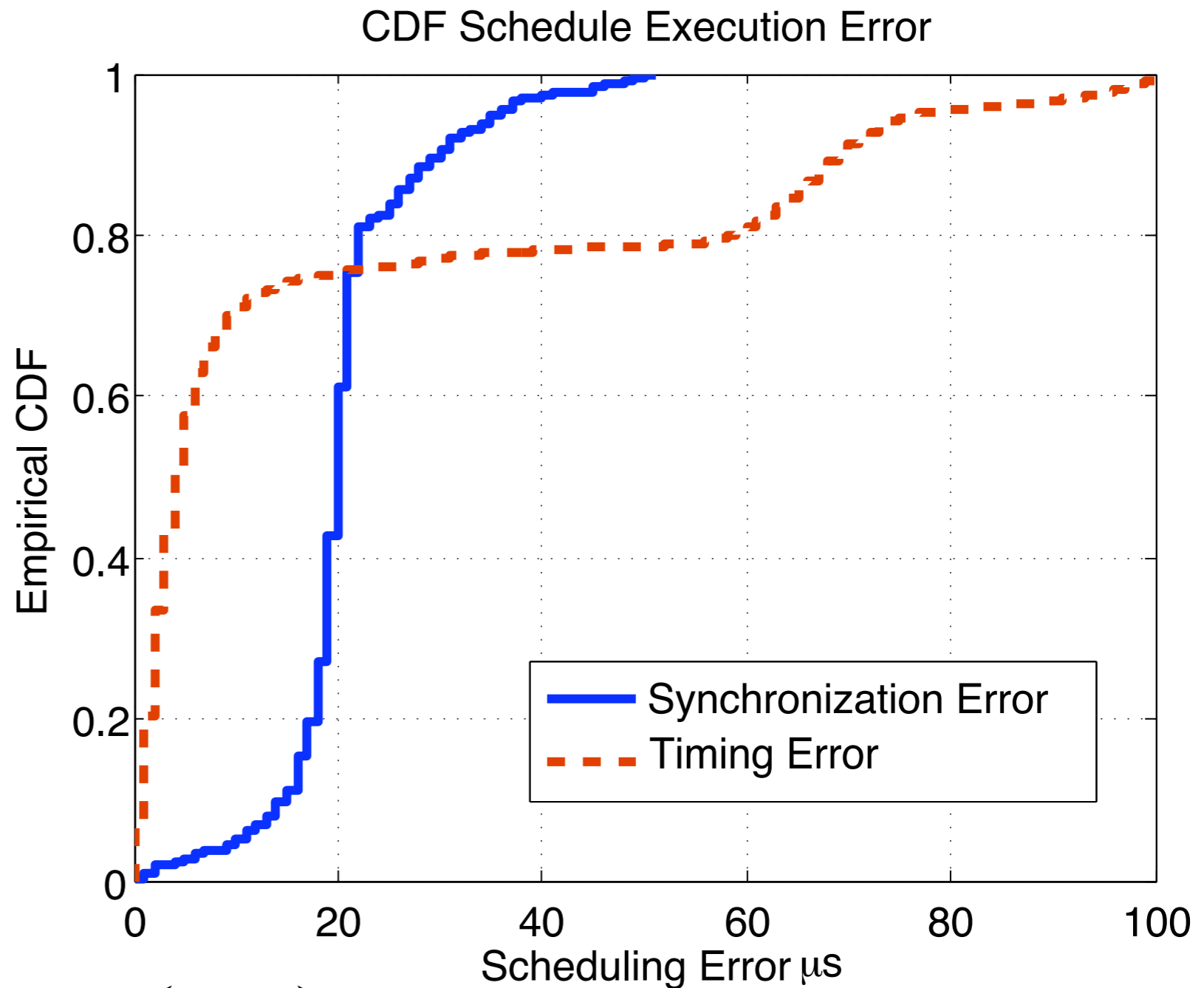
(Controller \leftrightarrow AP)

- Ethernet propagation
- Switching
- Processing latency

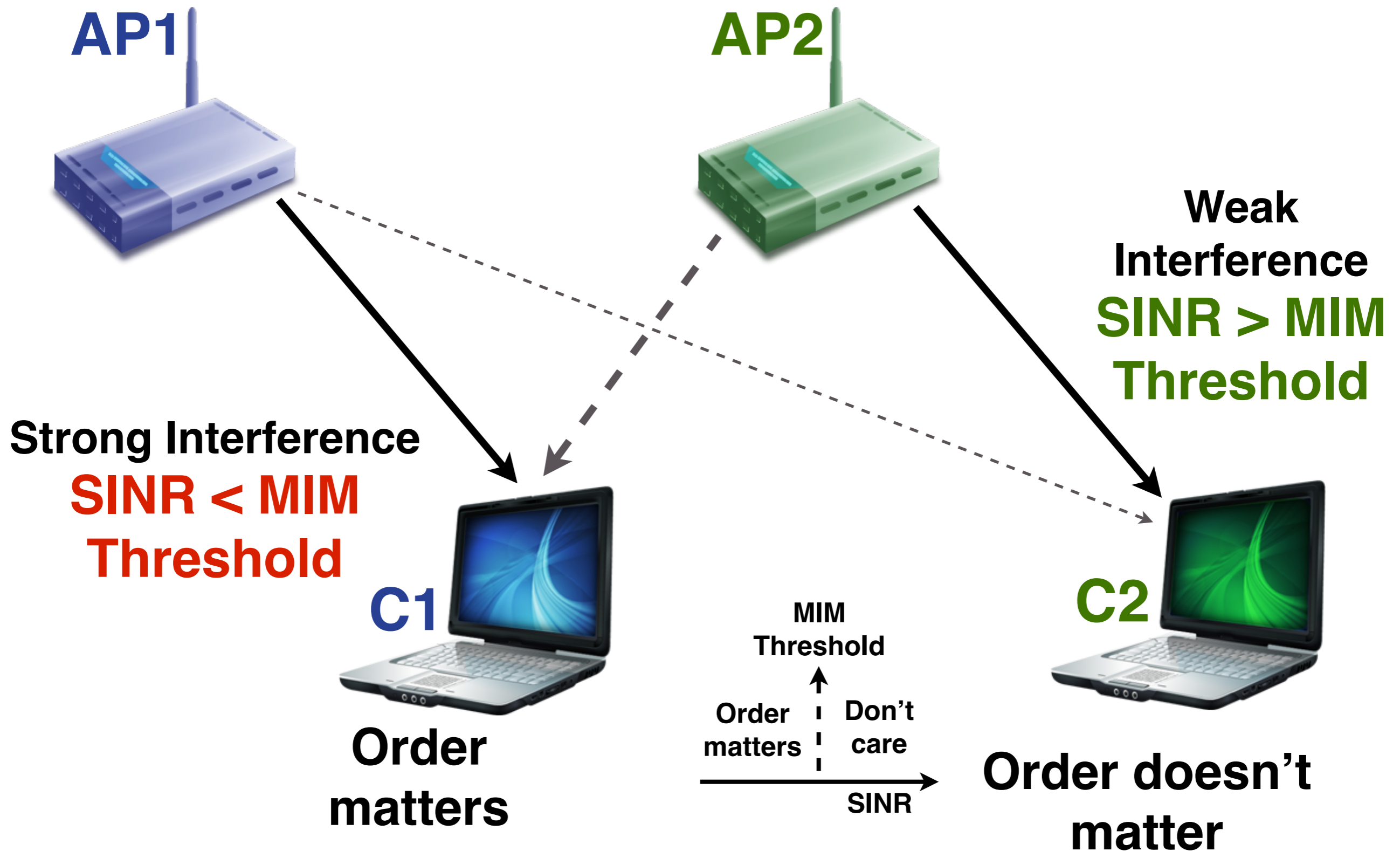
Timing

(AP \rightarrow client)

- Lack of HW support
- Coarse OS interrupts



**20 μ sec 802.11a/g/n
preamble duration**



Centralized AP operation

Central controller optimizes concurrency

